

CV + Portfolio

Saïd **Belmir**

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2017



Saïd Belmir
www.saidbelmir.com

Nationality : French & Moroccan

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 62970 Courcelles-Les-Lens, France
 28 years old, single
 Driving licence

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ABOUT ME

Creative young architect, rigorous and methodical, interested in graphic design and new technologies. I'm a true jack of all trades, and my appetite for cultural discovery always brings me to learn more by meeting new people.

SKILLS

Autocad ● ● ● ● ●
 Sketchup ● ● ● ● ●
 Vray ● ● ● ● ●
 Psd/Ai/Ae/Indd ● ● ● ● ●
 Lumion ● ● ● ● ●
 Blender ● ● ● ● ●

Photogrammetry ● ● ● ● ●
 Renderings ● ● ● ● ●
 Virtual Reality ● ● ● ● ●

French ● ● ● ● ●
 Arab (darija) ● ● ● ● ●
 English ● ● ● ● ●

HTML ● ● ● ● ●
 CSS ● ● ● ● ●
 PHP ● ● ● ● ●

AWARDS

International Inspireli Award 2016
 Winner of the Public Prize

Louvre Lens Vallée 2016-2017
 Official Selection in the Incubator

International A'Design Award 2017
 Silver Trophy for the XX Table

International Association of Designers
 Nomination Designer of Year 2017

Paris Design Week 2017
 Official Committee's Selection
 New International Talents of Design

Jacquart Design Trophy 2017
 Finalist

EDUCATION

- **2017 - Verified Certificate of Achievement**
GSD1X : The Architectural Imagination
 Harvard University Graduate School of Design
- **2015 - Master's Degree in Architecture**
 Free University of Brussels (ULB La Cambre-Horta)
- **2012 - Bachelor's Degree in Architecture**
 Catholic University of Louvain (UCL Saint-Luc Brussels)
- **2008 - 'CPGE' in Mathematics, Physics, and Engineering Sciences, Lycée Privé Saint Rémi, Roubaix**
- **2007 - High School Diploma in Engineering Sciences, specialised in Mathematics, Louis Pasteur, Hénin Beaumont**

EXPERIENCES & ACHIEVEMENTS

- **Architecture & Design -** **Lead Product Designer, (currently) at Dutilleul Industries.** (Courcelles, France) from 2011 to 2017
 Designing, modeling, and machining prototypes and concept products for international firms as Schneider Electric, Legrand, Hager, and Laguiole.

Creator of the Egg project, currently inside the business Incubator of the Louvre-lens Museum. (Lens, France) Its goal is to ensure the cultural mediation, facilitate digitization and conservation of works of art, and keep the cities' cultural heritage.

Architect & Visualizer, (4 months) at Barhdadi Architecture, (Oujda, Morocco), under the International Architecture Contest «Great Football Stadium of Oujda». Design process, Plans, Sections, Visualizing.

Intern Architect, (6 months) at CEDEF Honhon & Associates, (Bruxelles, Belgium). Surveys, plans, sections, elevations, customers meetings, building permits.

Intern Architect, (1 month) at Plasma Architectes, (Hénin-Beaumont, France). Housing extension project, plans, sections, 3D models, building permits.

- **Graphics -** Graphic Design on Supercars for Ferrari Challenge, Bentley Motorsport, GT Asia Series. from 2013 to 2017
 Design of flyers, logos, teasers videos, for Bloody Louis, Thrillers, Mex Sport Bar.

PRESS & PUBLICATIONS

#Culturetoute - Catégorie Espoir Interview Exclusive Saïd Belmir - Prix Silver du A'Design Awards, 17.07.2017
 FORM Magazine - Promotion : A'Design Awards 2017 Winners Announced, 18.04.2017
 C.D. (2017) «Sa table, c'est tout un art», La Voix du Nord, 26.06.2017
 Stanesco, A (2017) «Saïd Belmir reçoit un prix d'architecture international», La Voix du Nord, 12.02.2017
 aMush Architecture & Design Magazine - XX Table - www.amush.org - 21.11.2016
 Mosquées d'Europe Occidentale, *Réflexion sur l'évolution du style architectural*, ISBN 978-1-326-88230-3

ACQUIRED SKILLS

- Advanced skills in CAD softwares,
- Regular updating to innovative technologies that serve the profession,
- Mastering rules of technical and aesthetic designs,
- Ability to work, manage, supervise one or more teams in order to carry out projects with the cost constraint, quality criterias, and the deadline,
- Collaborative team player and flexible. Consideration of employees skills to optimize their productivity and personal fulfillment in the project,
- Proficiencies in several foreign languages, professional international network constantly expanding,
- Permanent curiosity, artistic direction and strength of proposal, guaranteeing the artistic and creative project management, skills applied to other areas (artistic consultant in events, designer, 2D-3D visualizer)
- Overarching vision on all aspects of projects, from upstream to downstream, from the aesthetic aspects to the more technical aspects,
- Systemic and methodological approach, thinking the construction in its whole and connect it to its direct environment,
- Taste for communication and pedagogy, namely «sell», persuade, explain, popularize, or form someone to define the project attack angle,
- Knowledge of photography and advertising, control the strength of the communicating image to express clearly ideas.

INVOLVEMENT

- Jury member at the Free University of Brussels (ULB la Cambre Horta) - final project presentation of the master students' in architecture and design.
- Ambassador in Belgium of the International Inspireli Awards & Competitions.
- Talks to the architecture students within course of applied creativity lab from Universidad la Salle Victoria, Mexico, about the way I've applied the design methodology learned from architectural studies for solving multidisciplinary problems and situations from along my career, from graphic design projects to urban studies.

EXHIBITIONS

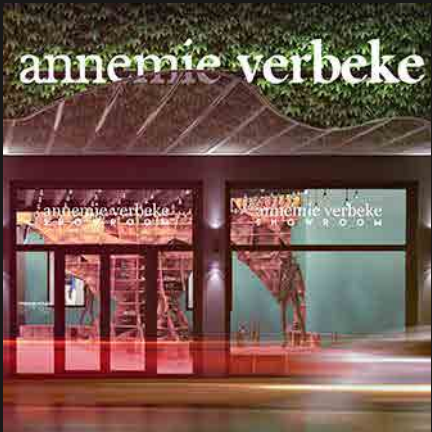
- MOOD Museum, Ex-Chiesa di San Francesco, Viale Lorenzo Spallino, Como, Italy
July 2017
- Paris Design Week, Now le OFF!, Cité de la Mode et du Design, Paris, France
september 2017
- QG Gallery, Rue de la Concorde 62, Ixelles, Brussels, Belgium
september 2017

IN RUNNING

- Realization in Limited Edition (100 units) of the 'XX table' with the collaboration of the company Dutilleul Industries.
- Others exhibitions planned in Morocco, Czech Republic and China, before the end of the year 2017.

MENU

08 ▶
Showroom for
Annemie Verbeke



12 ▼
Industrial
Mosque



16 ◀
Great Football
Stadium



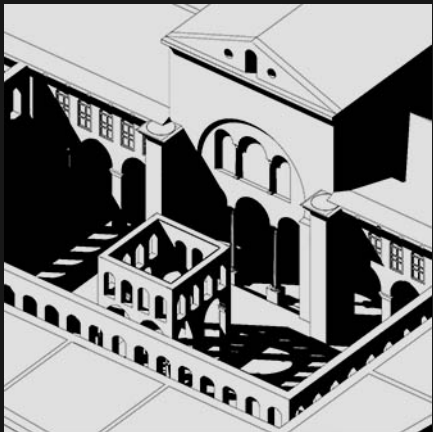
20 ▶
Kabouyawa
House - full 360°



24 ▼
Simulacrum



28 ◀
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School



32 ▶
Table
Double X



36 ▼
Harswood
Rocking Chair



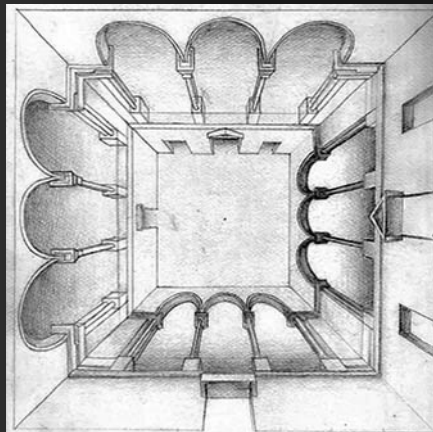
38 ◀
Vintage Caravane
Transformation



42 ▶
Egg
Project



46 ▼
Supercars
Liveries



48 ◀
Sketching



Showroom for Annemie Verbeke

CATEGORY

Interior Architecture
Transformation
Showroom

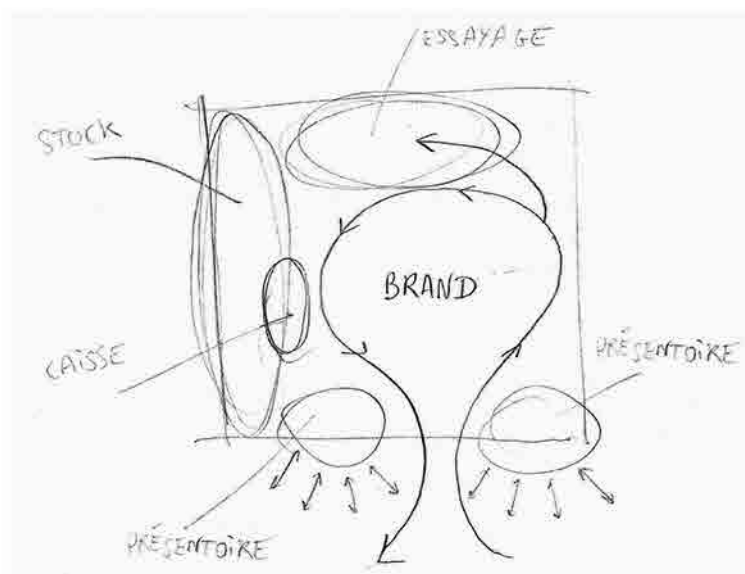
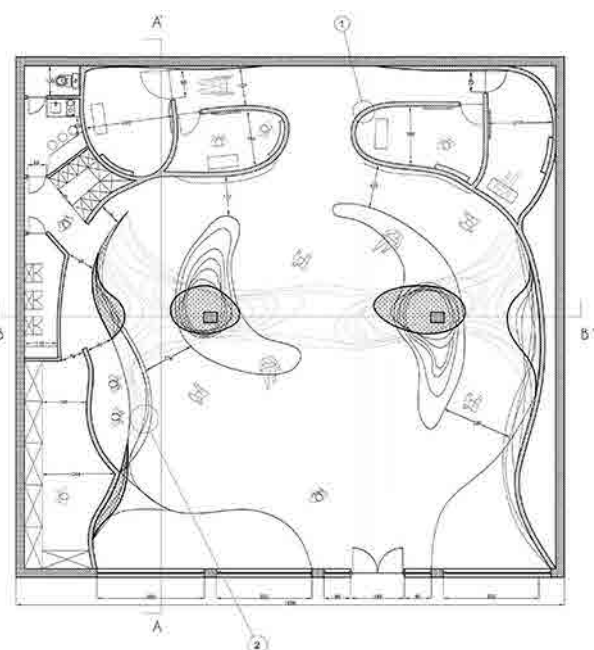
MORE INFOS

<http://www.saidbelmir.com/portfolio/concept-store-for-annemie-verbeke/>

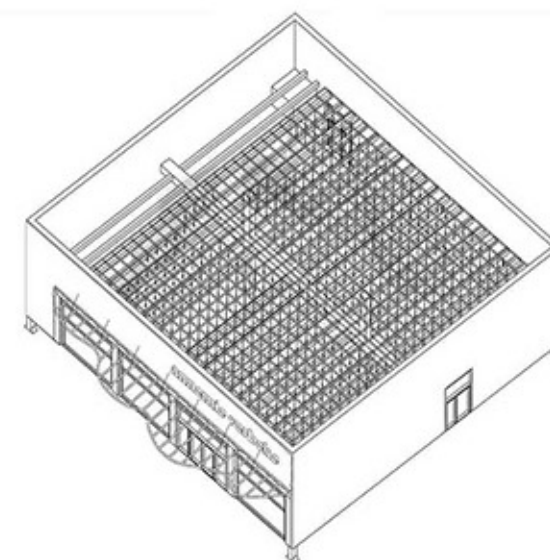
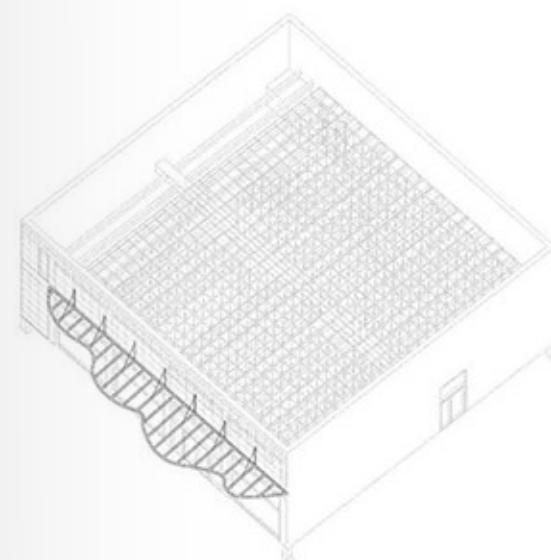
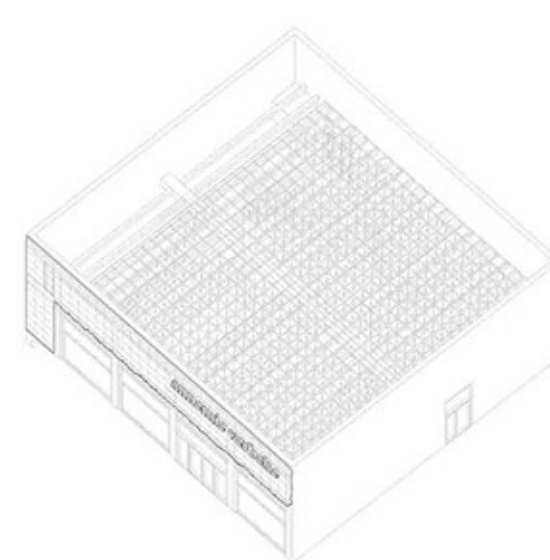
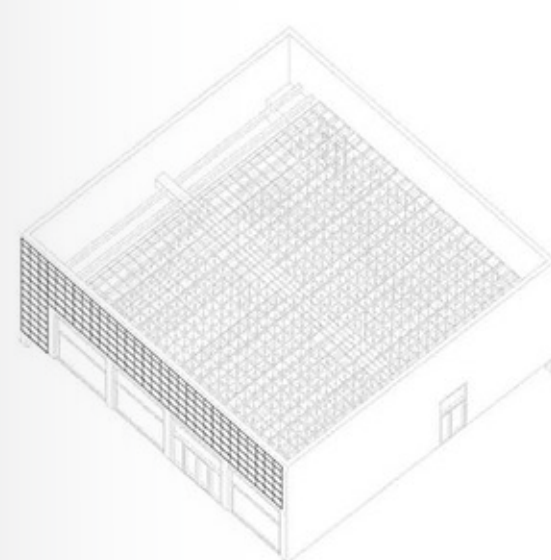
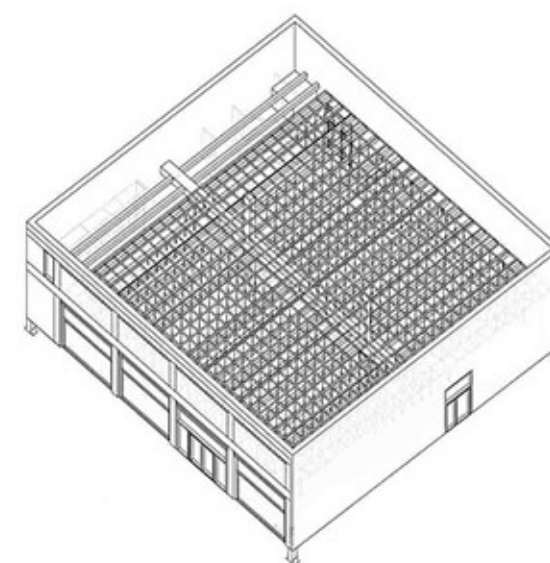
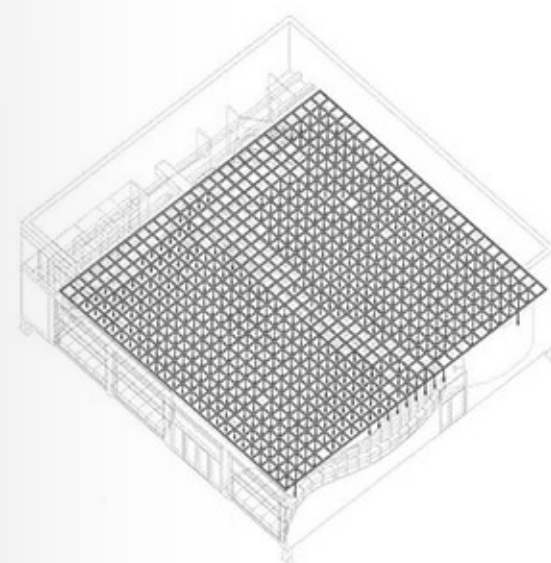
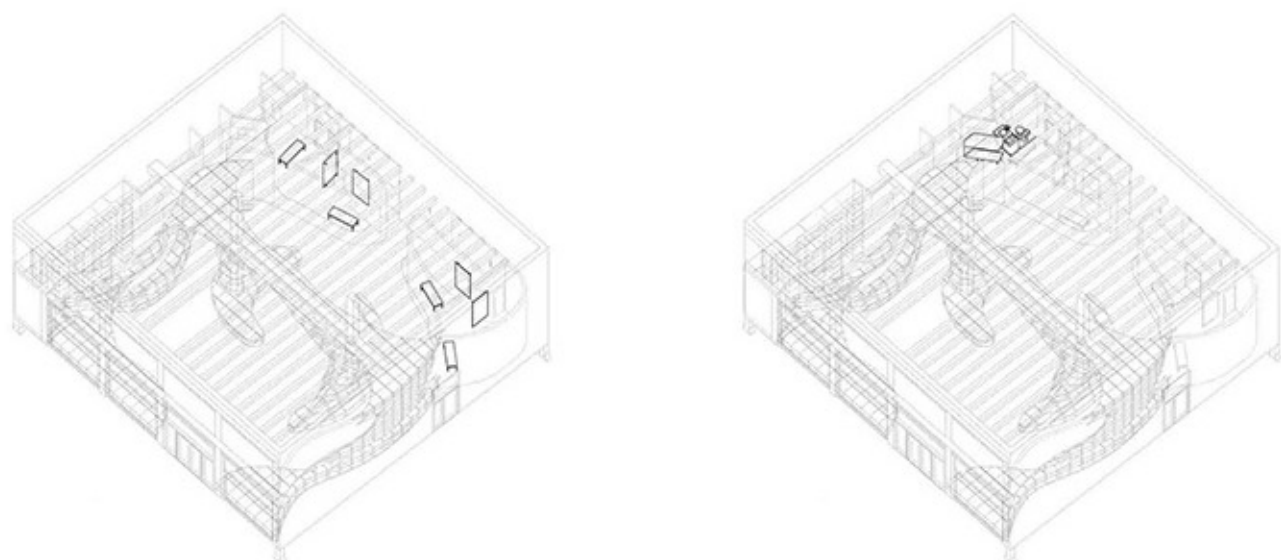
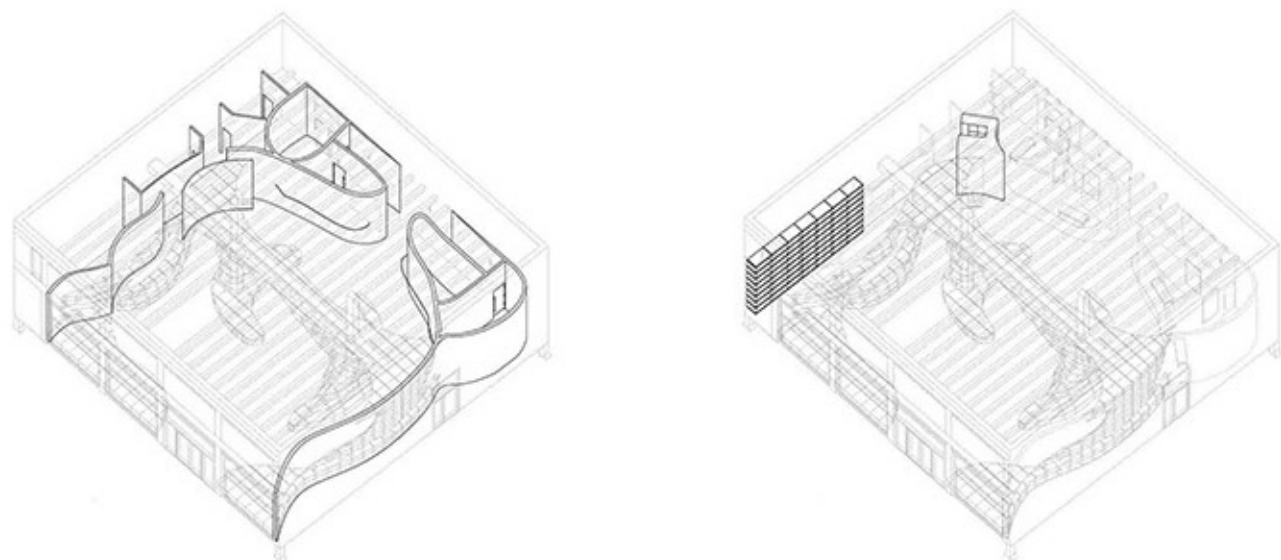
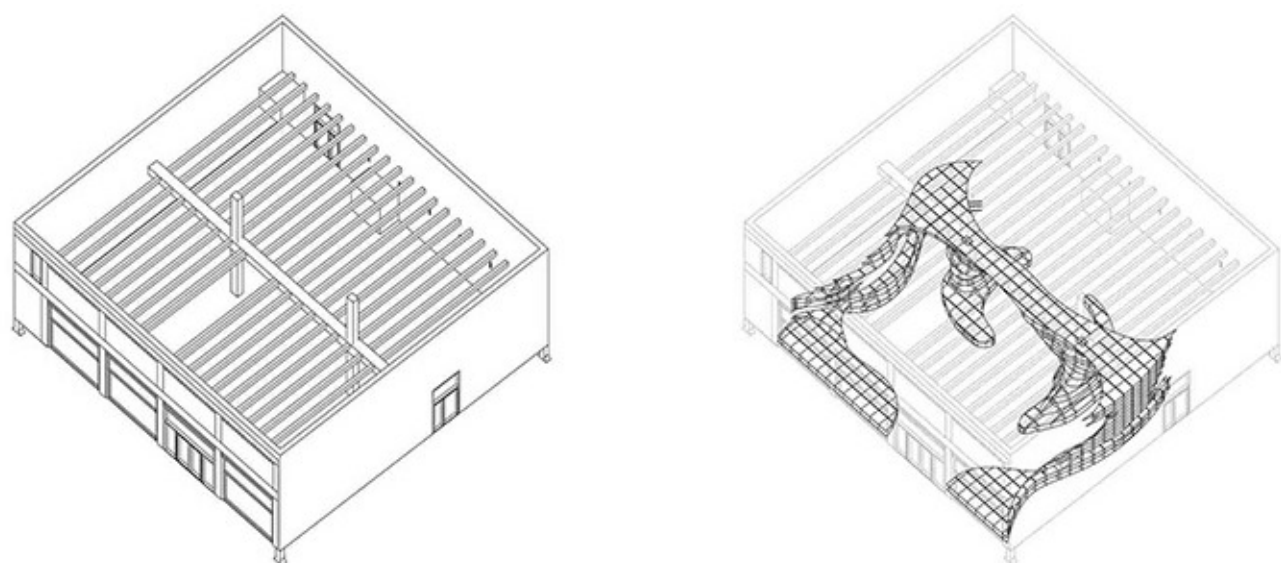
DESCRIPTION

This project is about the transformation of a common outlet store to a showroom for the belgian stylist Annemie Verbeke. As we can see on her clothing collections, nature and its shades of color have the first place in her design process. So, naturally I choose to play with organic forms to manage the interior space. Curves are omnipresent, from the furnitures to the walls, and also on the light's disposition.

The main wood furniture organizes the open space with a cyclic circulation. It covers the concrete original structure, allows many clothing arrangements, and gives benches for customers who want to sit down and try shoes. Plus, this wood structure offers nice spots for promotional models, and enables the management of the checkout near the exit.



Showroom for Annemie Verbeke



Industrial Mosque

CATEGORY

Architecture
Transformation
Religion

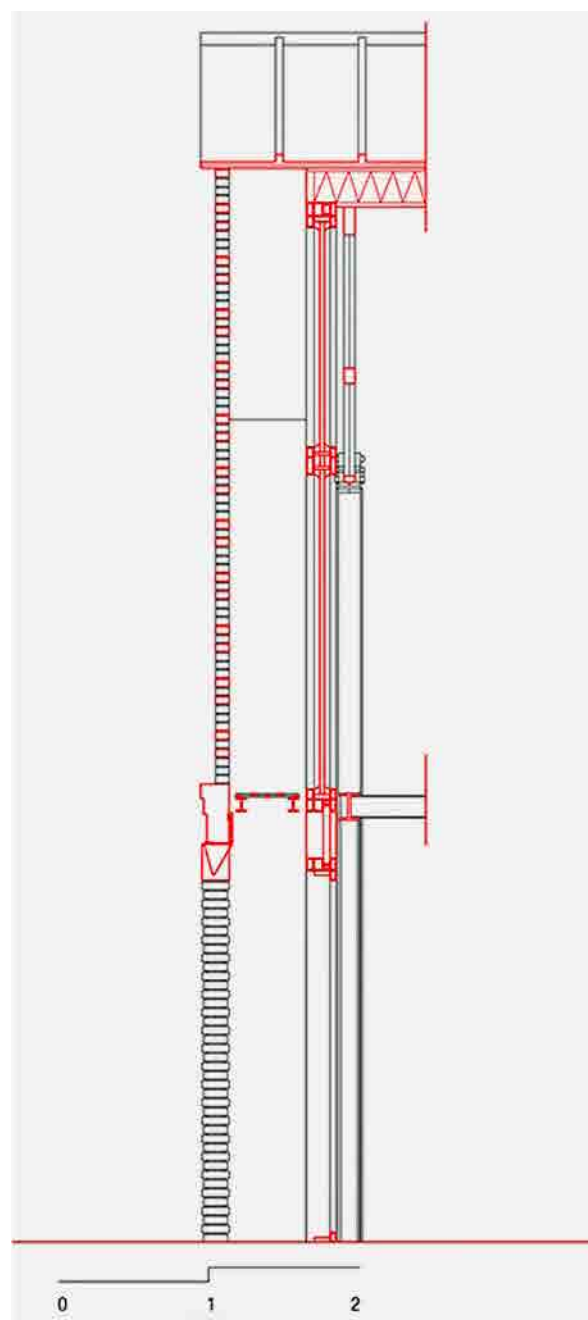
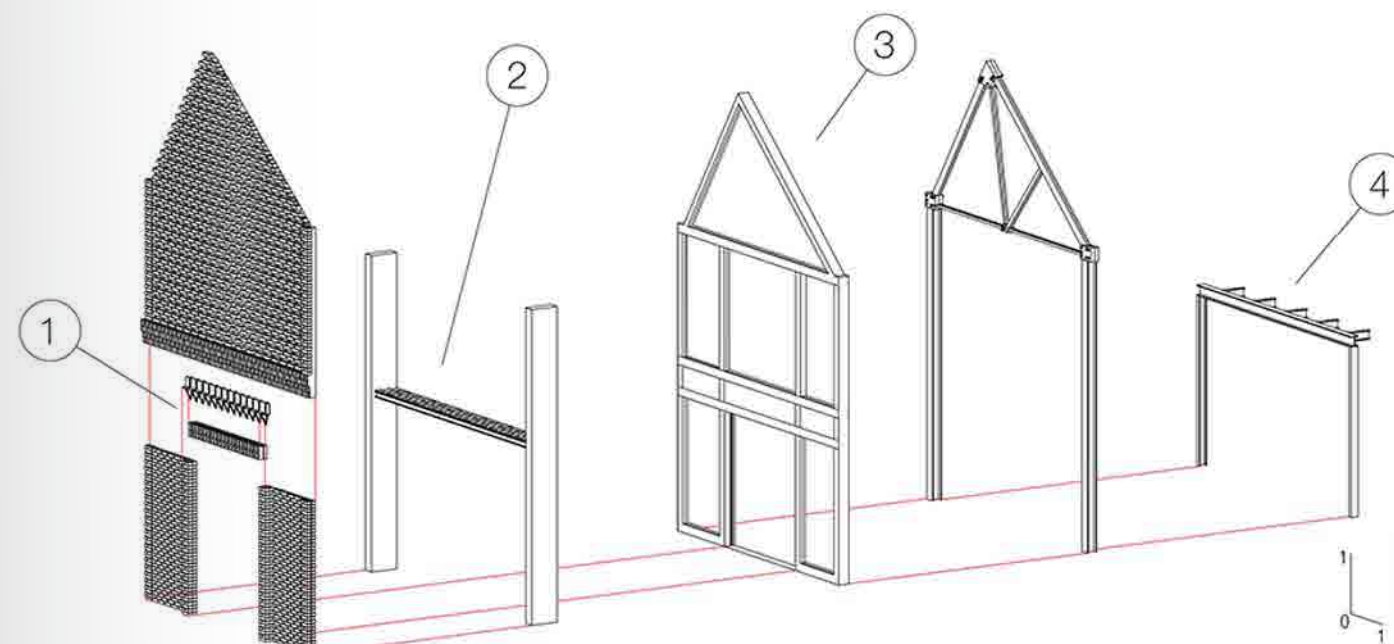
MORE INFOS

<http://www.saidbelmir.com/portfolio/industrial-mosque/>

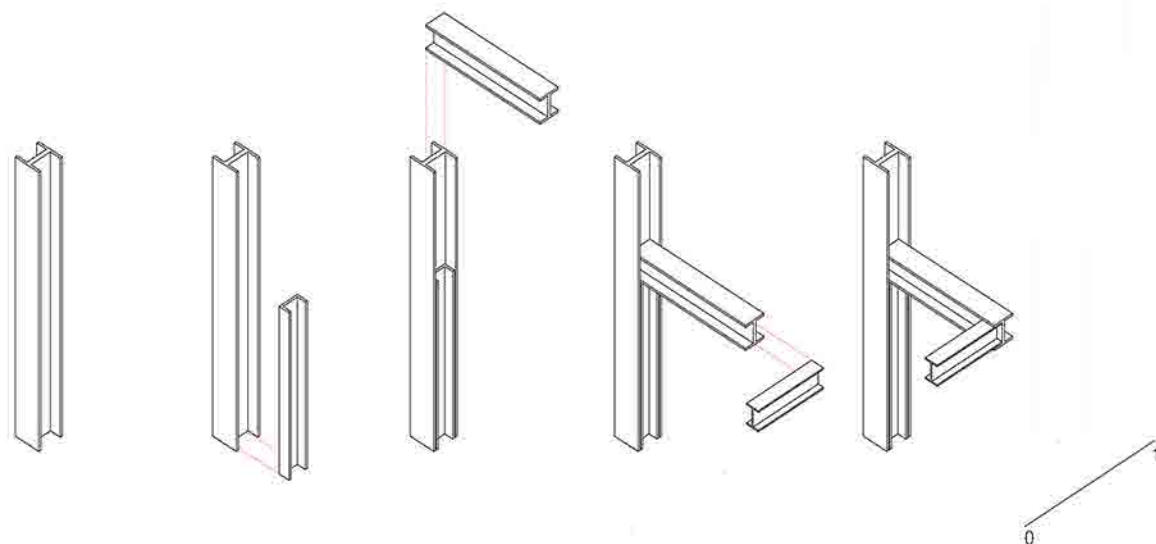
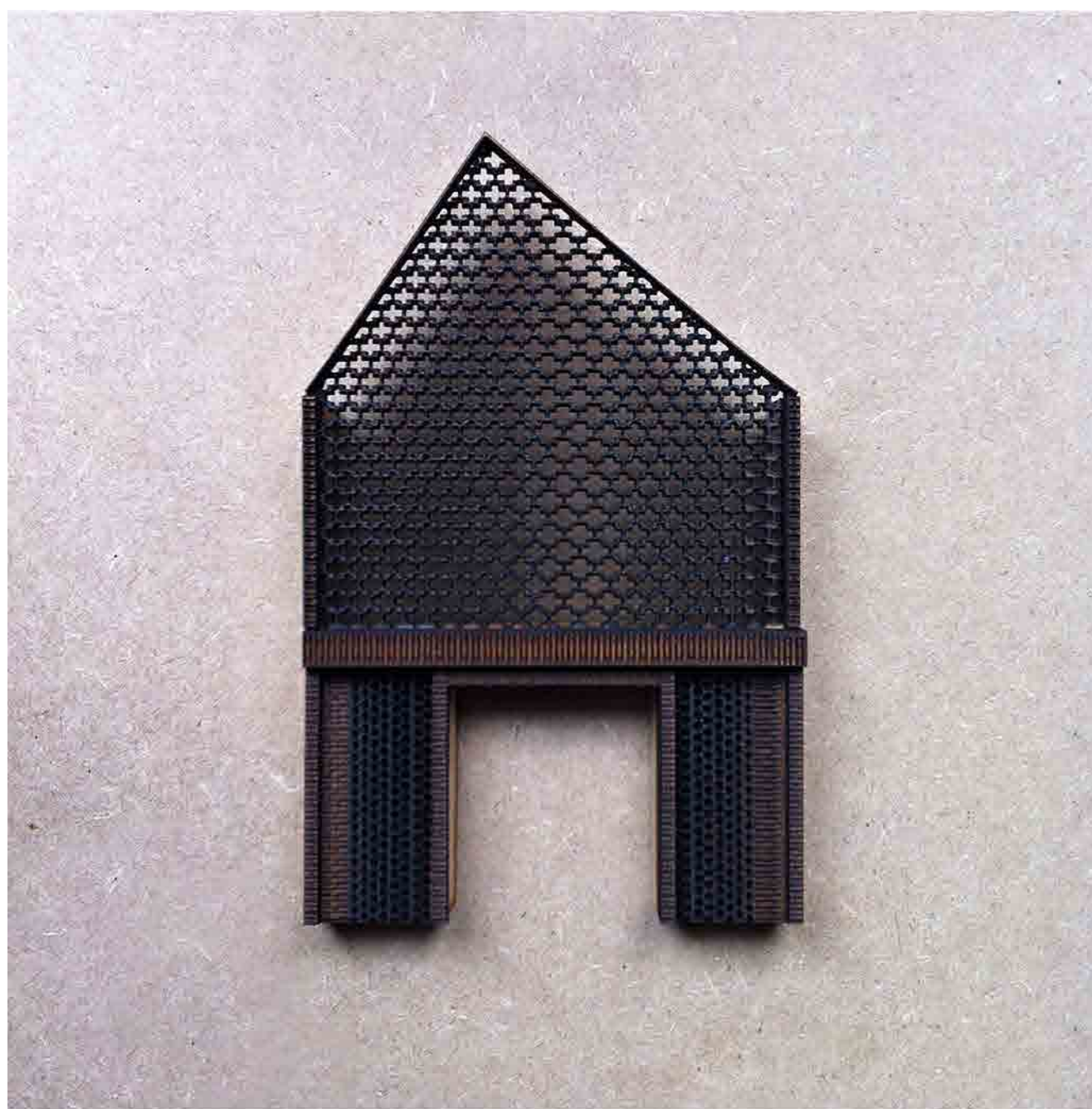
DESCRIPTION

This project is about an Islamic Center integrated into an old shoes factory, in Forest, south west of Brussels. It was made in a work group and my main task was to express (so don't indicate) this complex as a religious building through architecture. I had to conserve the original structure and re-use the local materials, to include the building as a continuum in the local context.

So I proposed a module for the main façade with a space between each brick which expands and contracts itself. Thus, when we repeat this module, we got an architectural experience in which light effects and large surfaces create uninterrupted waves, and give us the impression the façade is breathing.



Industrial Mosque



Rez de Cour

REZ DE COUR

- 1 Salle de prière (au quotidien)
- 2 Salle de prière (grandes fetes)
- 3 Ablutions hommes
- 4 Salle fitness
- 5 Vestiaire
- 6 Hammam
- 7 Douches
- 8 Local technique
- 9 Mezzanine femmes (au quotidien)
- 10 Mezzanine femmes (grandes fetes)
- 11 Ludothèque/Médiathèque
- 12 Bibliothèque
- 13 Salle de classe
- 14 Ablutions femmes
- 15 Cour
- 16 Cafétéria

Rez + 1

COUR +1

- 1 Salle de prière (au quotidien)
- 2 Salle de prière (grandes fetes)
- 3 Ablutions hommes
- 4 Salle fitness
- 5 Vestiaire
- 6 Hammam
- 7 Douches
- 8 Local technique
- 9 Mezzanine femmes (au quotidien)
- 10 Mezzanine femmes (grandes fetes)
- 11 Ludothèque/Médiathèque
- 12 Bibliothèque
- 13 Salle de classe
- 14 Ablutions femmes
- 15 Cour
- 16 Cafétéria

Great Football Stadium of Oujda

CATEGORY

Architecture
Urbanism
Sport
International Competition

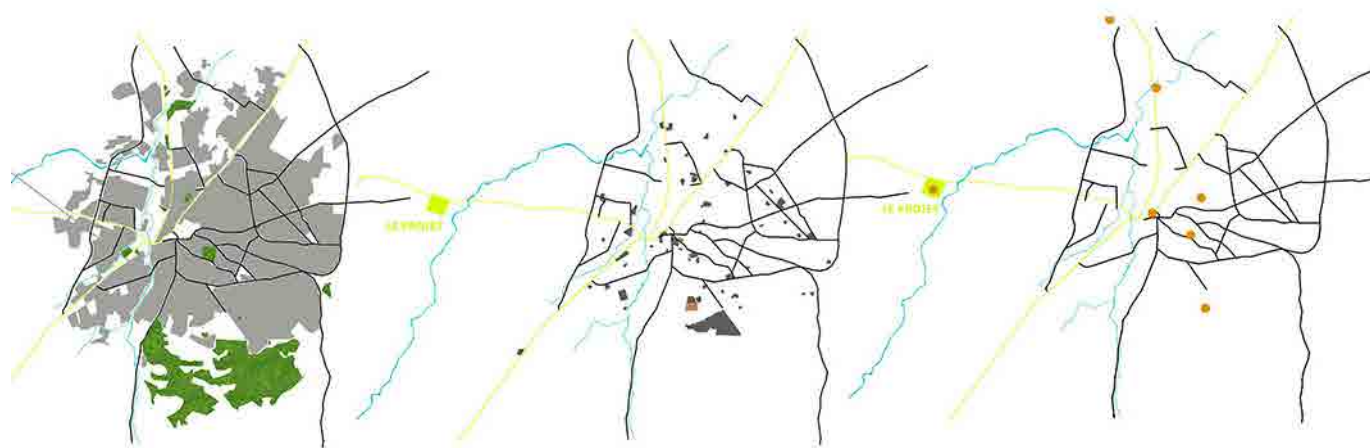
MORE INFOS

<http://www.saidbelmir.com/portfolio/international-contest-for-the-great-football-stadium-of-oujda-morocco/>

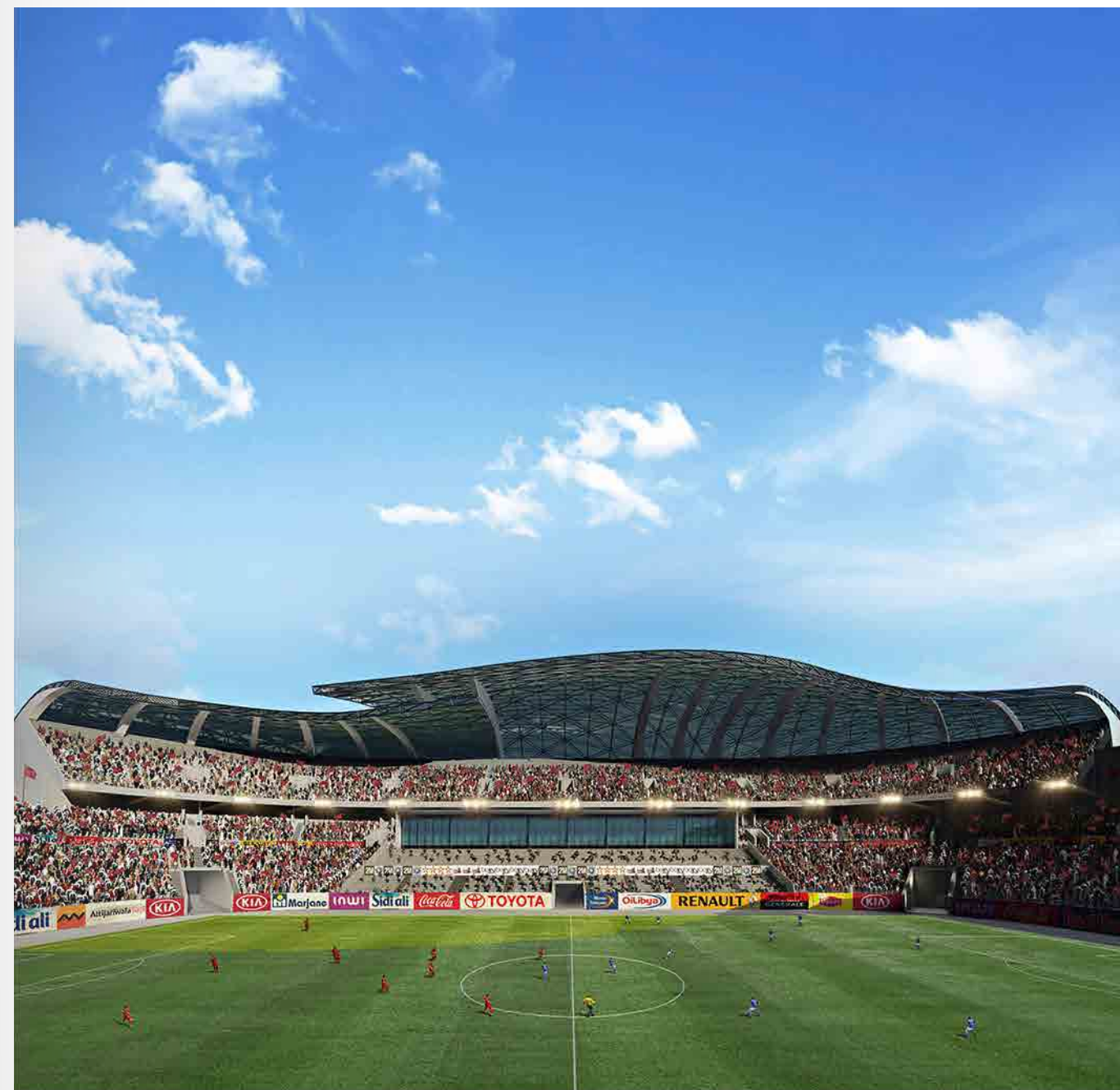
DESCRIPTION

Here is a project made in collaboration with the architect Harfi Kamelia from a moroccan architecture Office, for the International Contest of the Great Football Stadium of Oujda. This project is made in the context of a wide implementation of new sport infrastructures in Morocco. Thus with these buildings, the kingdom could be allowed to present its candidacy for receiving the FIFA World Cup™ in 2026.

This projet takes its roots in a urbanistic and climatic analysis of Region of the Orientale. In the urbanistic study, we note three facts : As any medina, Oujda has a high urban density, with not a lot of park spaces. Also despite this housing density, we don't find a lot of spaces dedicated to the culture and the entertainment. Finally we discern that Oujda is poly-centralized around a North-South axis. So our project with its implantation could be a new landmark, to feed a potential West-East axis of development for the city.



About the weather, the rain and the snow could fall in winter, but generally the weather is mild for the season with temperatures between 15°C and 20°C. In the summer, a warm and dry wind from the Sahara named « Chergui » covers the city. Then the temperature could raise until 40°C.



Excluding the match days, we had to keep a continuous stream of people on this zone. So many activities come to complete the football stadium. As you can see on this following section, a mall has been installed, deployed on three levels all around the stadium's structure. Plus, a football museum was created to pay tribute to a century of history of the Mouloudia Oujda Club.

Great Football Stadium of Oujda



Kabouyawa House - full 360°

CATEGORY

Architecture
Interior Architecture
Graphism
Programmation
Virtual Reality
Immersion experience

MORE INFOS

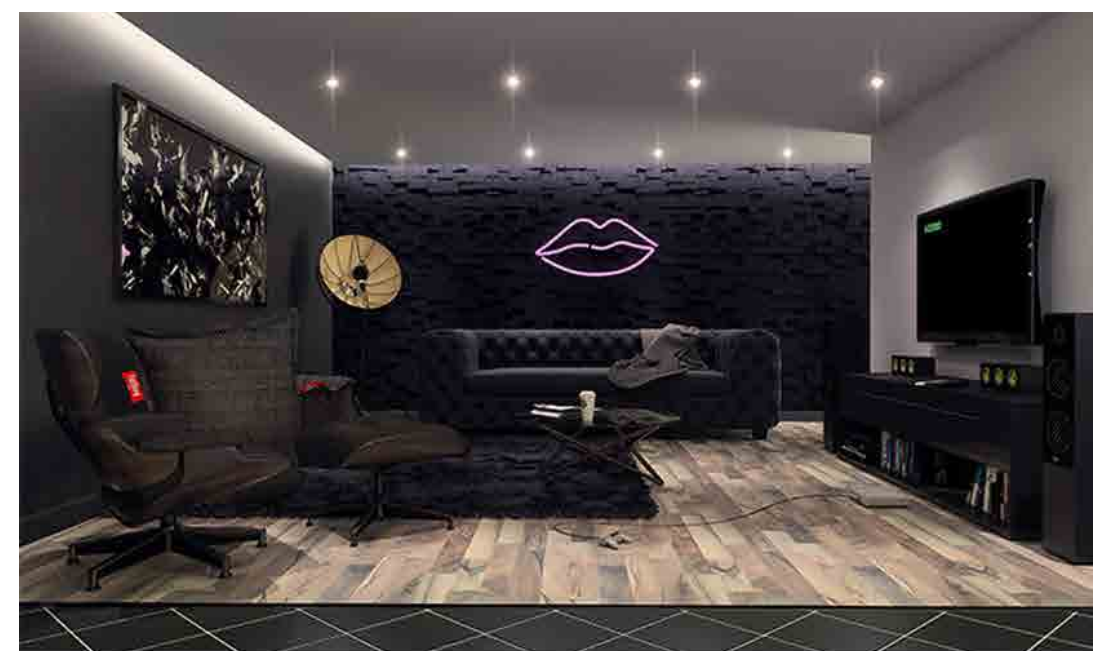
<http://www.saidbelmir.com/portfolio/kabouyawa-house/>

DESCRIPTION

Kabouyawa House is a project which has for goal to explore the possibilities offered by the Virtual Reality in architecture. First of all, I designed a house, and I made it fully explorable inside, by making photorealistic panoramas with softwares as Sketchup, Photoshop, and Vray.

Once this work done, I've decided to code my own algorithm based on javascript resources to pull part of smartphones' technologies, specially on their native accelerometer and gyroscope. The result is pretty effective, because it allows, by a cheap solution, to produce a real VR experience.

By superimposing the Real and Virtual Dimensions, we can find a lot of applications as purposed to the Louvre Lens Museum (p.43).



Kabouyawa House - full 360°



Simulacrum

CATEGORY

Architecture
History Theory Criticism
Major Master 2
Philosophy
Anticipation

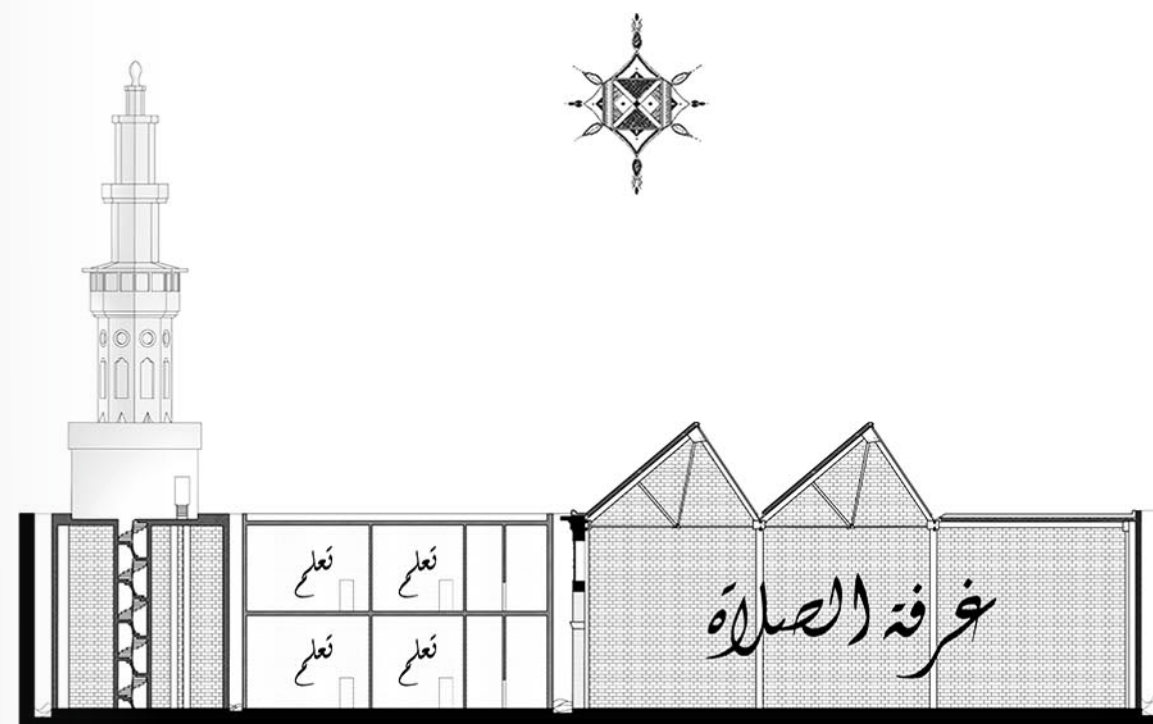
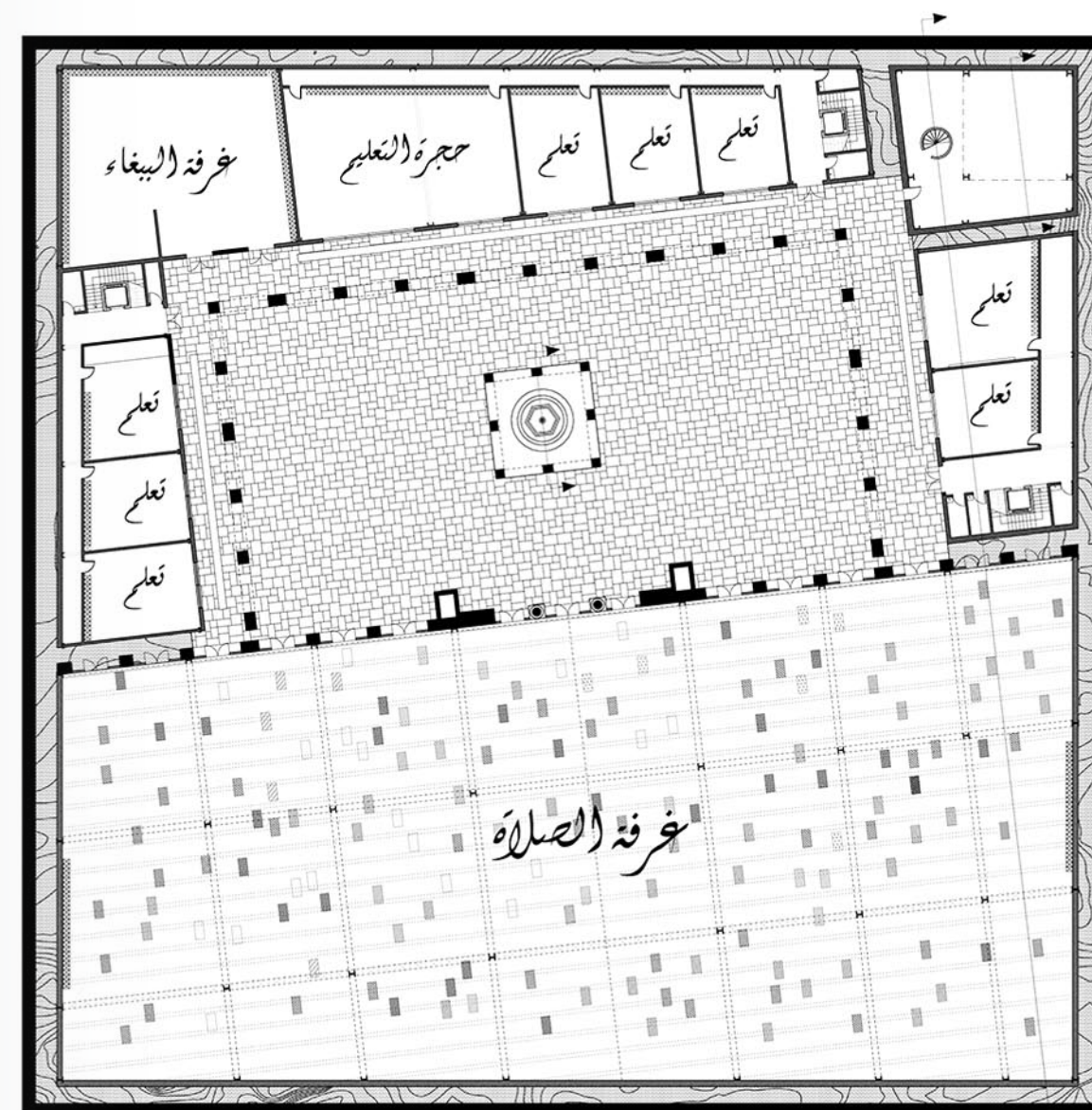
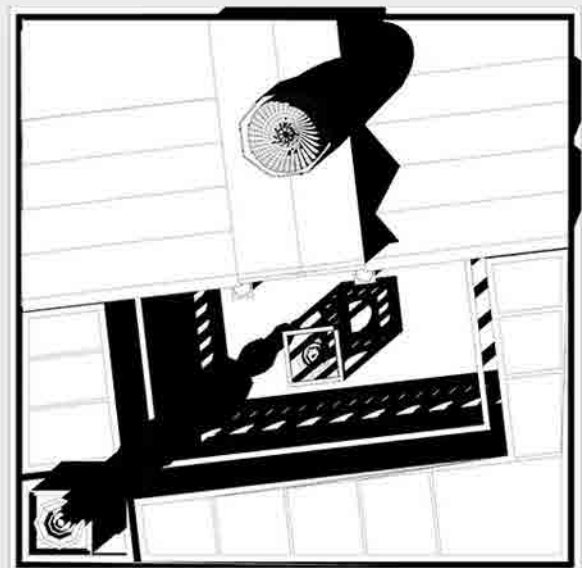
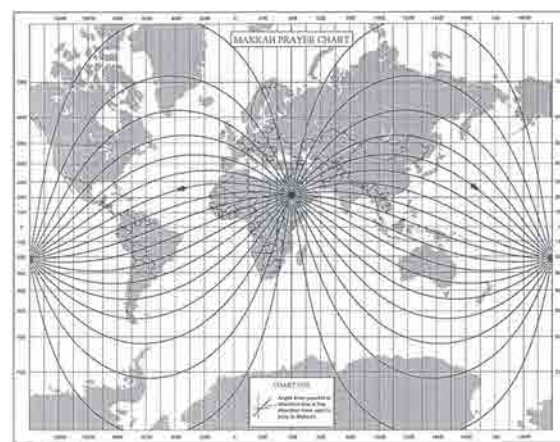
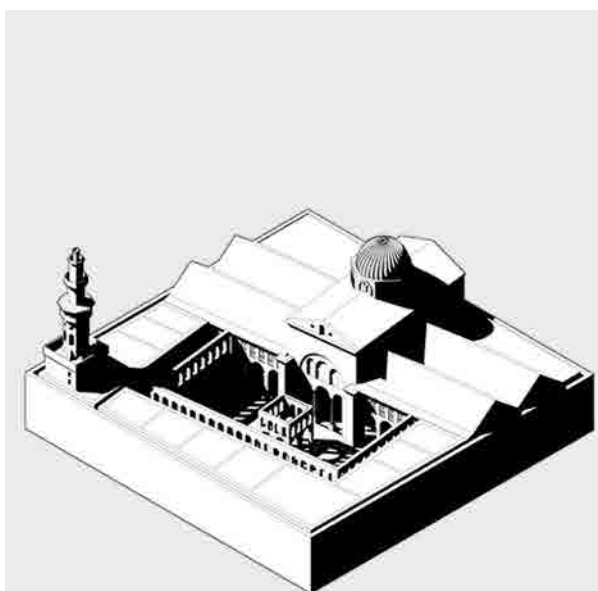
MORE INFOS

<http://www.saidbelmir.com/portfolio/simulacrum-from-utopia-to-dystopia/>

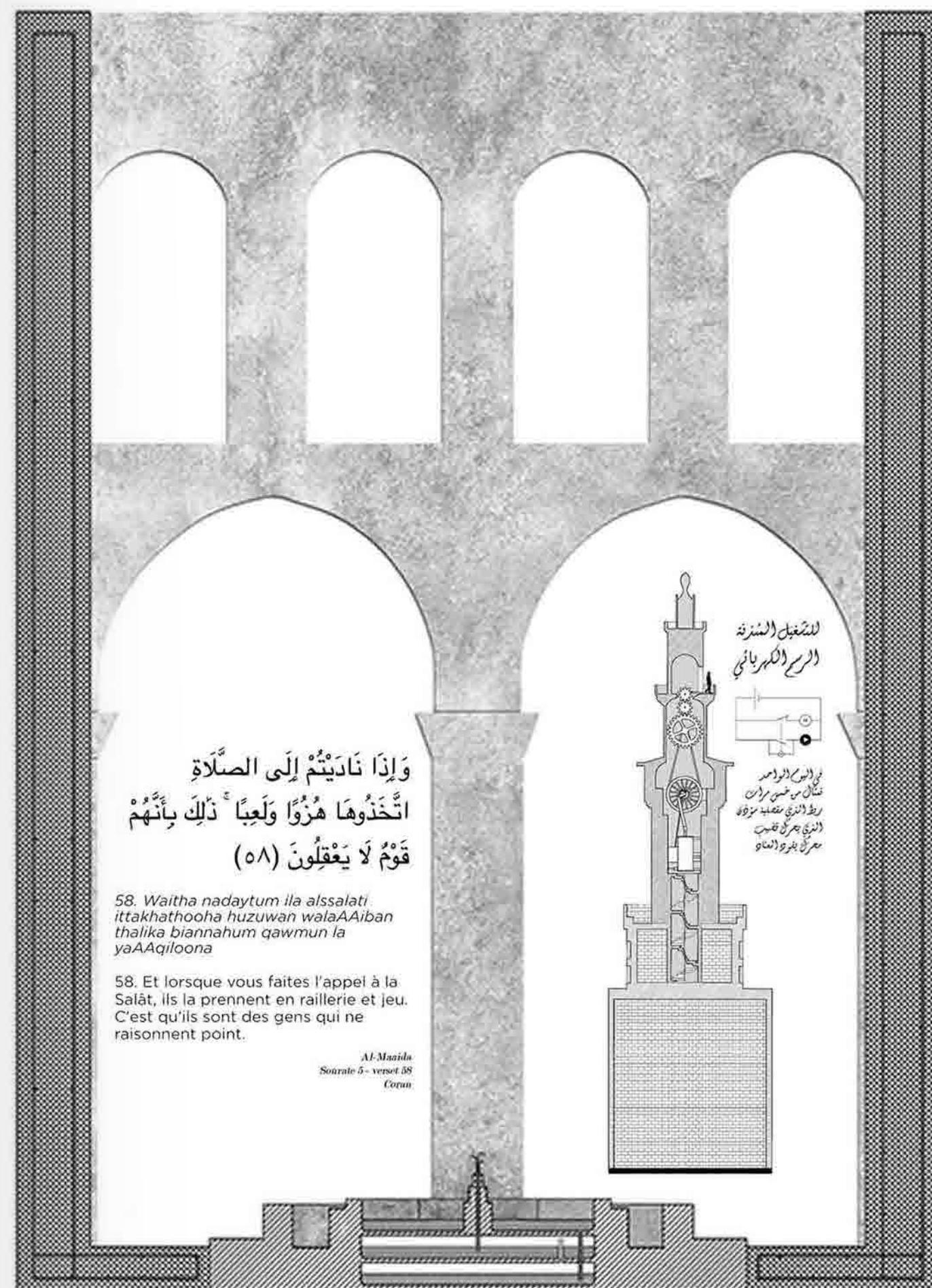
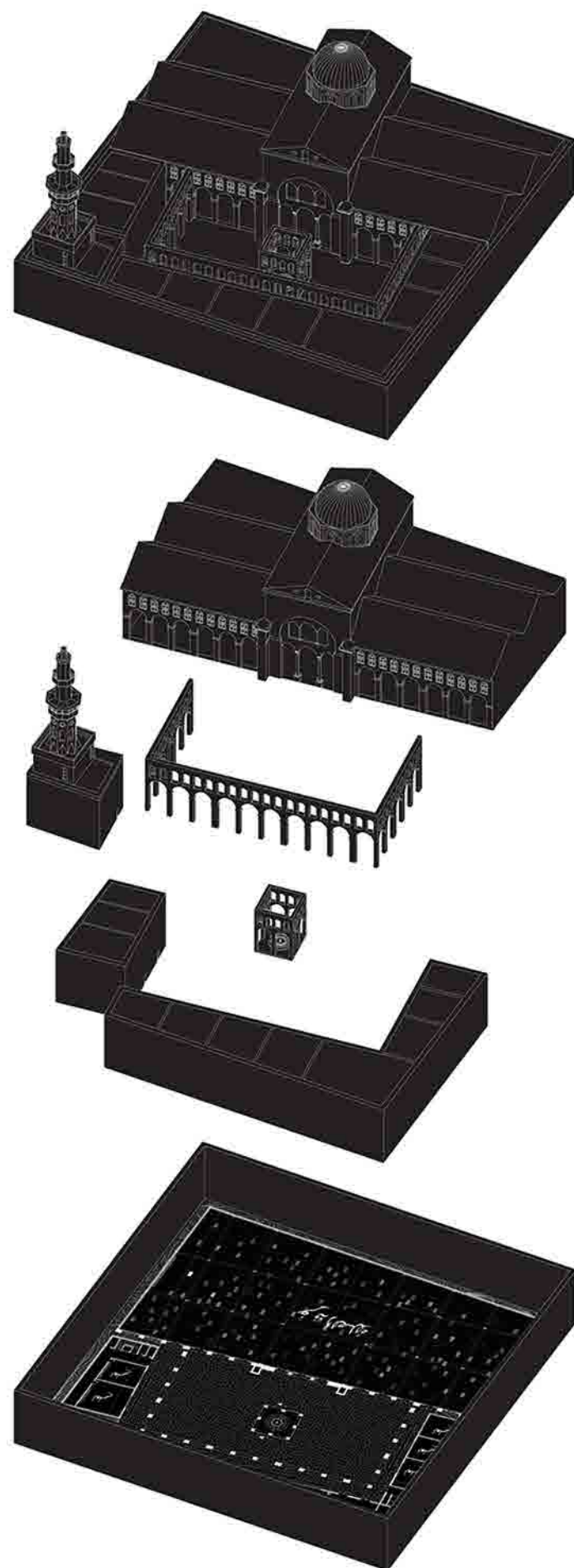
DESCRIPTION

This project was developed in a HTC class context, (History Theory Criticism), headed by V.Brunetta and J-D.Bergilez. This year the thematic was the Heterotopia by the philosopher Michel Foucault, which is a philosophic concept dealing with places and spaces that function in non-hegemonic conditions. The exercise imposed a completely closed surface area of 80m on 80m, without any exterior contact, and we had to develop an heterotopia inside this camp.

Added to this first part, I decided to bring up a supplementary reflexion with an other philosophic concept: Simulacra and Simulation by Jean Baudrillard, seeking to examine the relationships among reality, symbols, and society. Then, to give a concrete support to these two reflexions, I've chosen to talk about the islamic religion via a fiction story.



Simulacrum



Music School

CATEGORY

Architecture
Transformation
Architectural heritage
School

MORE INFOS

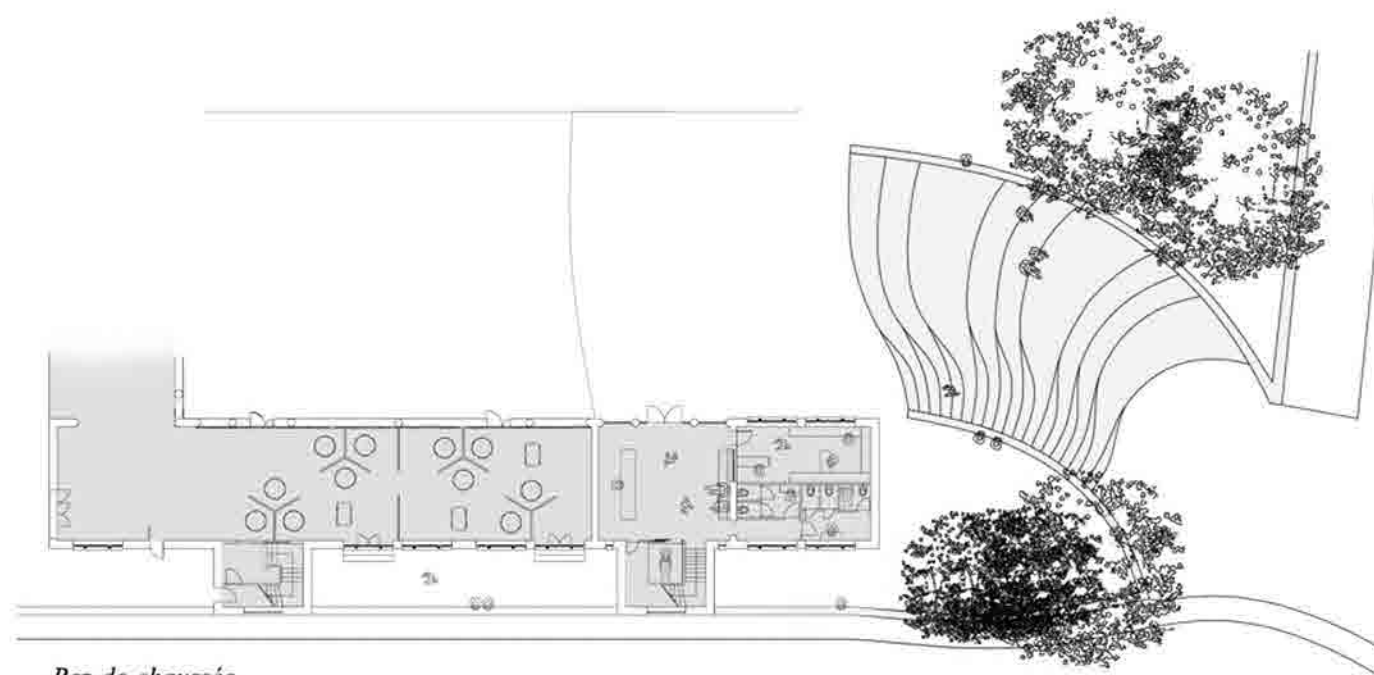
<http://www.saidbelmir.com/portfolio/music-school/>

DESCRIPTION

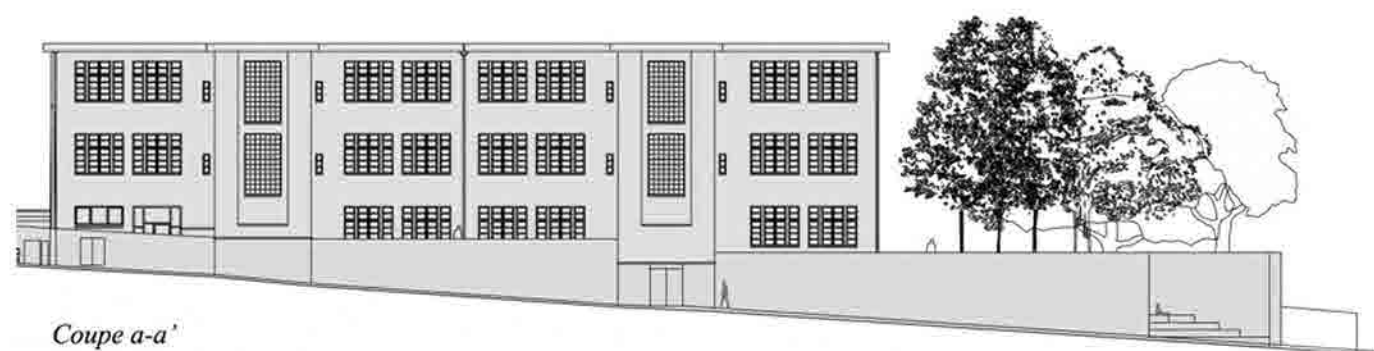
This project is about the transformation of an old disaffected school in the suburbs of Nantes, classed in the local architectural patrimoine, to a music school. The patrimoine factor forces us to have a sensitive and subtil intervention, that's why the building doesn't change a lot in its aspect.

However, the way to go to the building is completely new. Indeed, the new entry offers enough retreat to approach the building in its whole. Also, the declivity in this part of the site was used to make large stairs and an arena for exterior performances inspired by the ancient greek theaters.

Once inside, a lift has been installed around the original stairs, and each room was isolated from inside to keep the building's original exterior aspect.



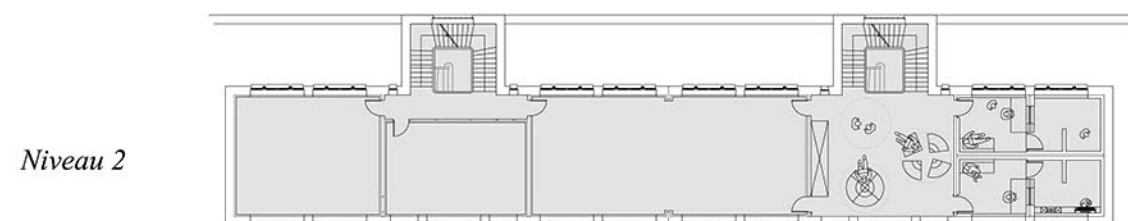
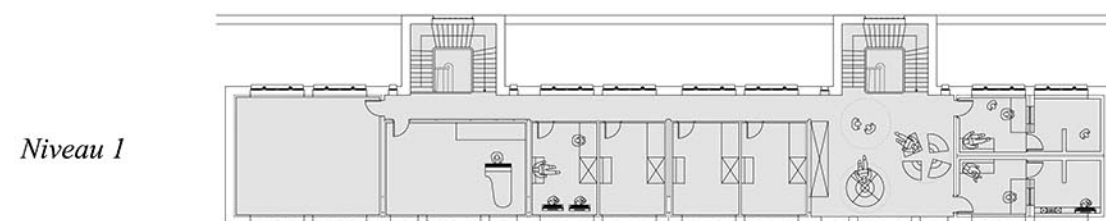
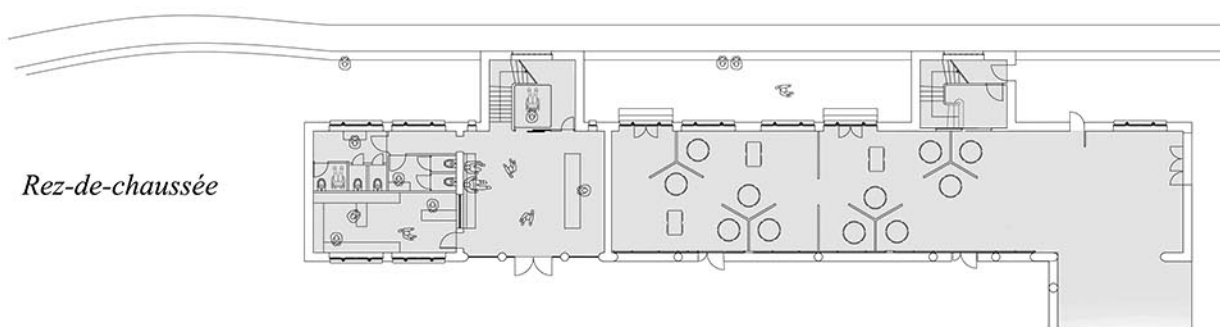
Rez-de-chaussée



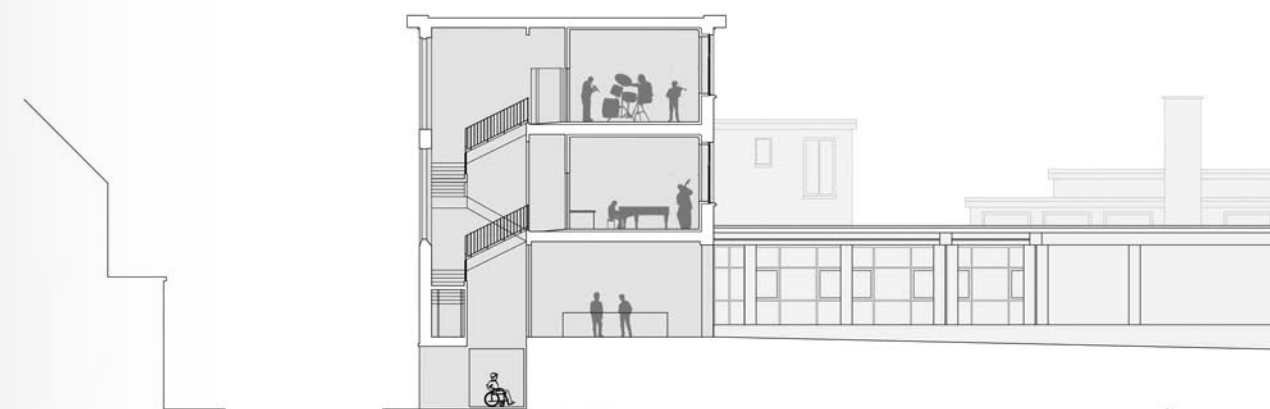
Coupe a-a'



Music School



Coupe b-b'



Coupe c-c'



Double X Table

CATÉGORIE

Design
Furniture
A'Design Award 2017
Limited Edition
Dutilleul- Industries
Paris Design Week 2017

CATEGORY

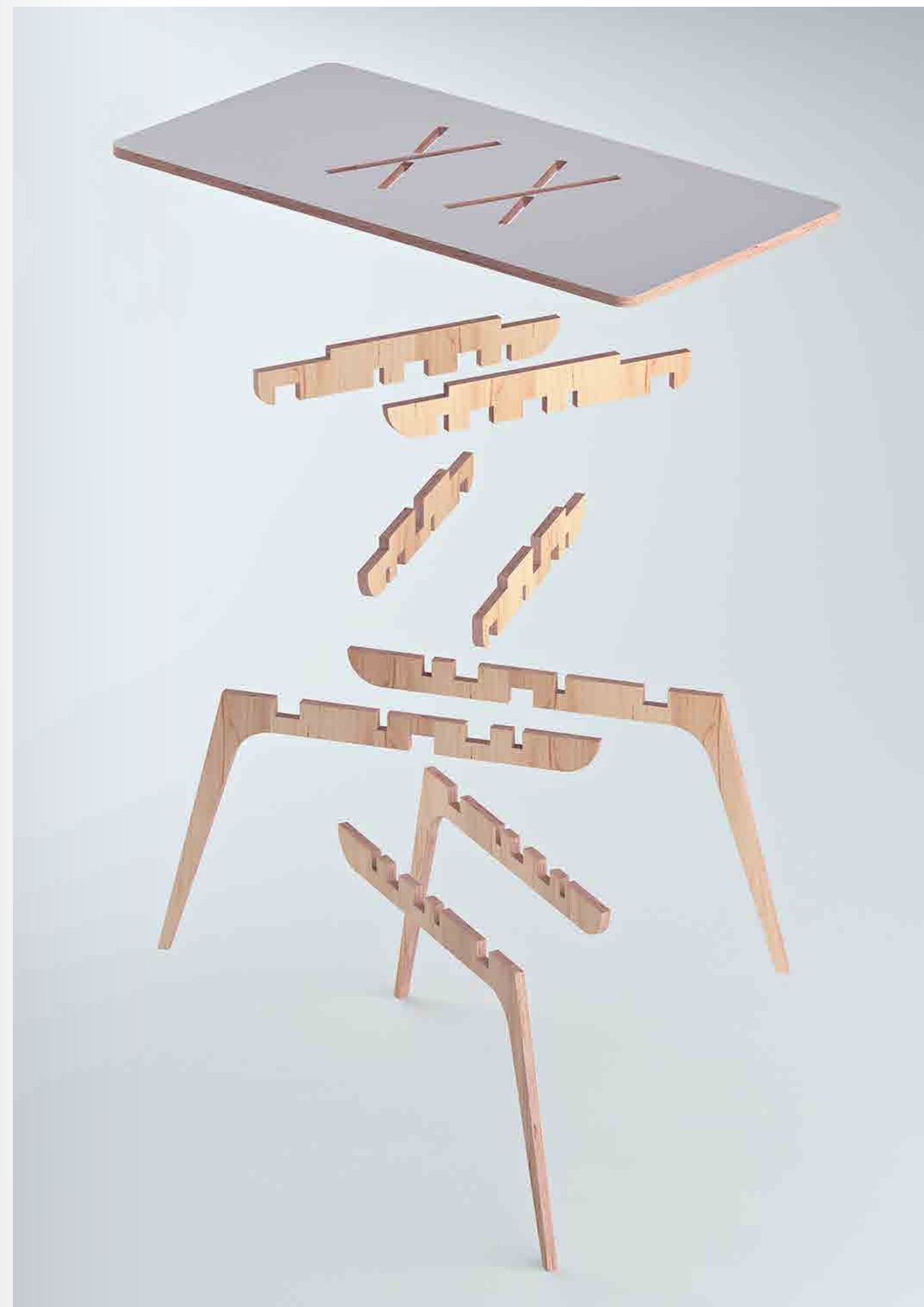
<http://www.saidbelmir.com/portfolio/xx-table/>

DESCRIPTION

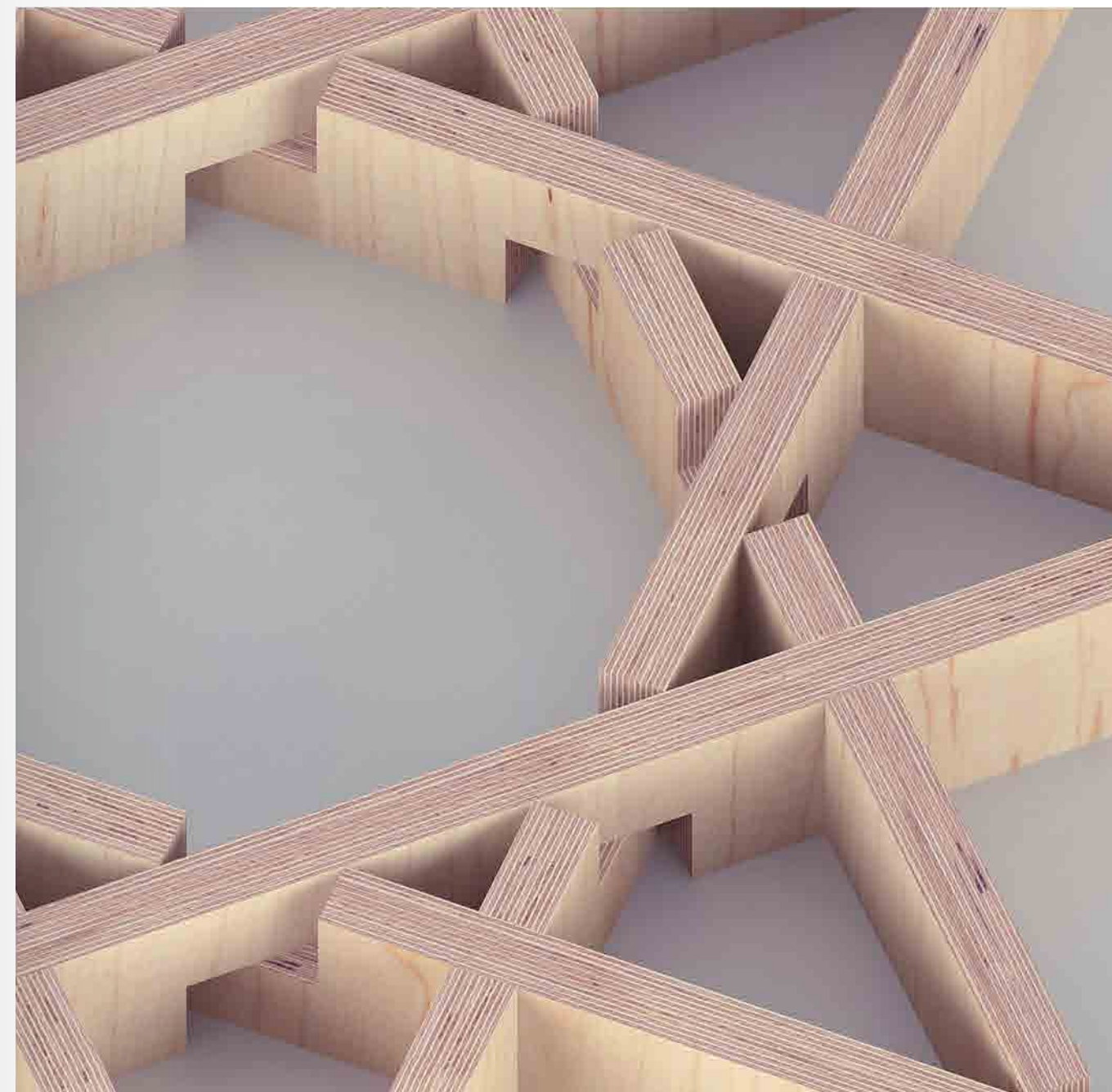
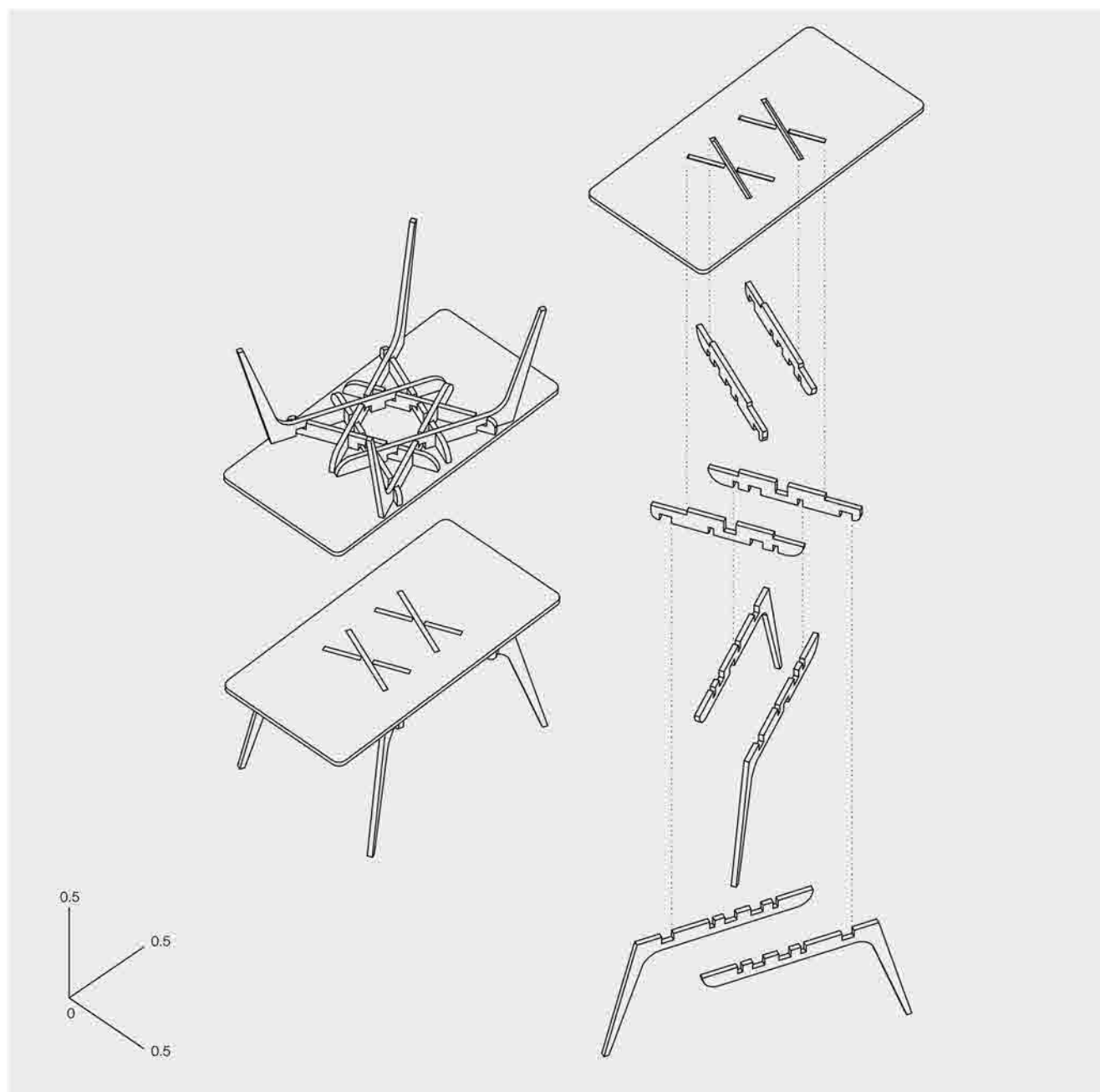
During my studies, I've got the opportunity to discover the geometric art. Then I've decided to create a table named XX, pulling its source from mauresque art and gothic architecture.

This table is in flat-pack design and requires no screw no glue. Its launch is planned for the fall 2016 in Paris, in limited edition. This work would not have been possible without the collaboration with two young and active firms : IMCA Panels and Osmose le bois.

This project is a live architecture lesson. Its aesthetic is the result of the balance between each piece of the assembly. The complete assembly makes two X on the table, thus explaining the name. The original table top is in birch plywood covered by a light melanine layer, but it's also available in plexiglas if you want to appreciate the whole structure beneath the transparent surface.



Double X Table



Harswood Rocking Chair

CATEGORY

Design
Furniture
OpenDesk

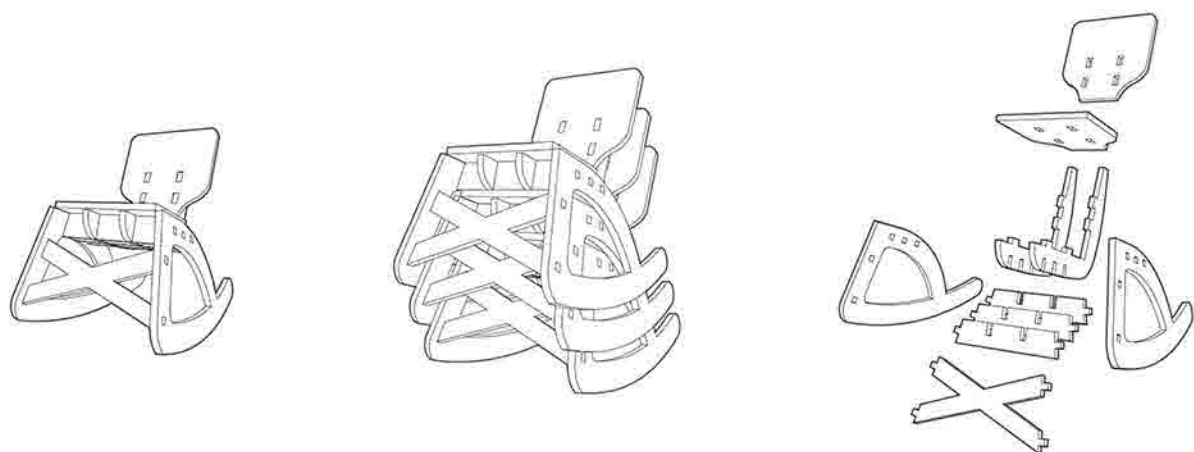
MORE INFOS

<http://www.saidbelmir.com/portfolio/harswood-rocking-chair/>

DESCRIPTION

The main goal of this project was to combine relaxation and entertainment into one chair. In the traditional case, the rocking of this kind of chair is made to bring relaxation to its user, but the same rocking can be used to give fun to the kids. So that's the point, how to combine the quiet of a traditional rocking chair with the enjoyment of a wooden horse. The Harswood rocking chair has to be usable in the two opposite positions, so the back of the chair must let enough room for legs. It has to be robust to resist to the users's energy and it has to be easy to build by anyone. That's why here I decided to use a simple wood-wood assembly fixed with glue. The rocking's curve of this chair was also studied to give it a very low center of gravity, preventing any kind of fall.

With its pleasant and refreshing design, the Harswood Rocking Chair will easily find its place into your interior.



HÅRSWOÖD

50 cm x 78 cm x 54 cm

Rocking chair



Vintage Caravane Transformation

CATEGORY

Micro-Architecture
Transformation
Design
Space Optimization
Mobile

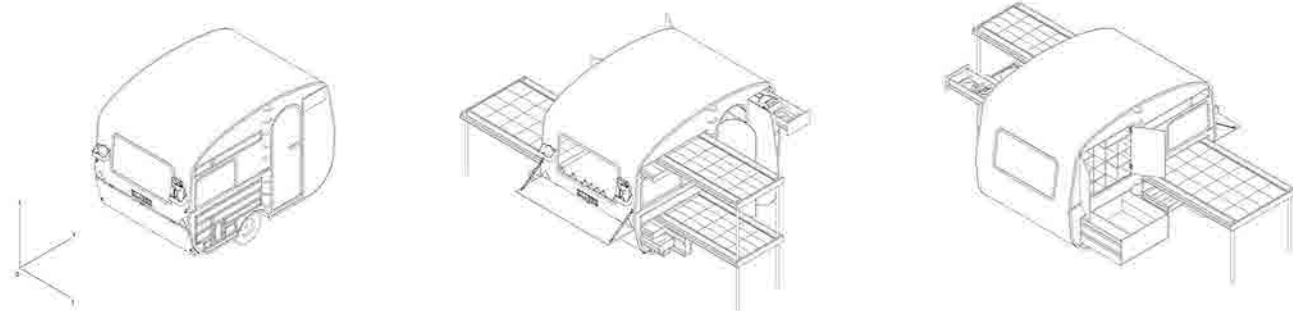
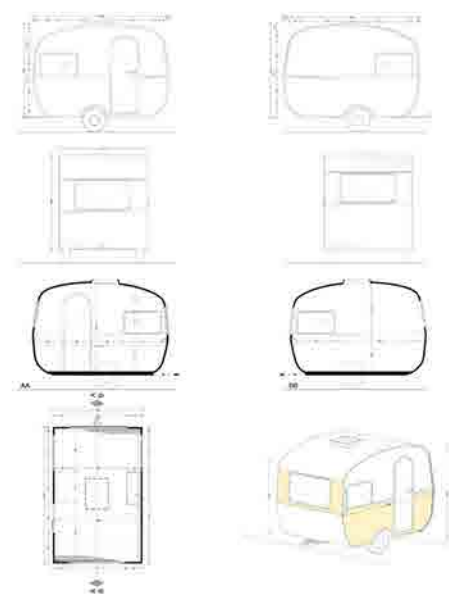
MORE INFOS

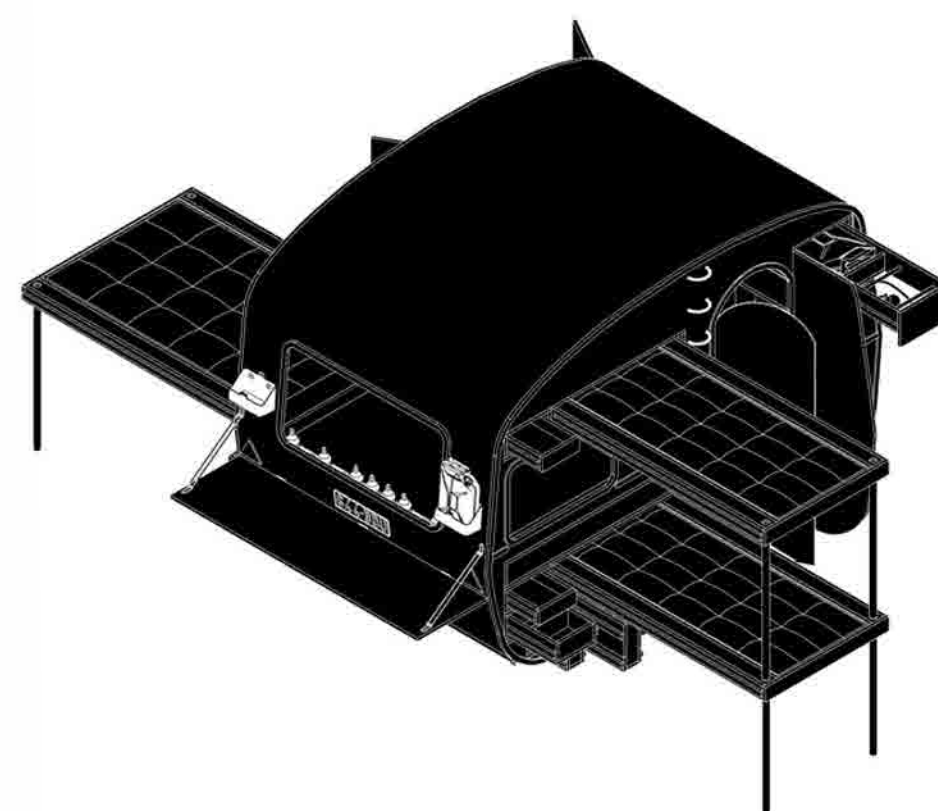
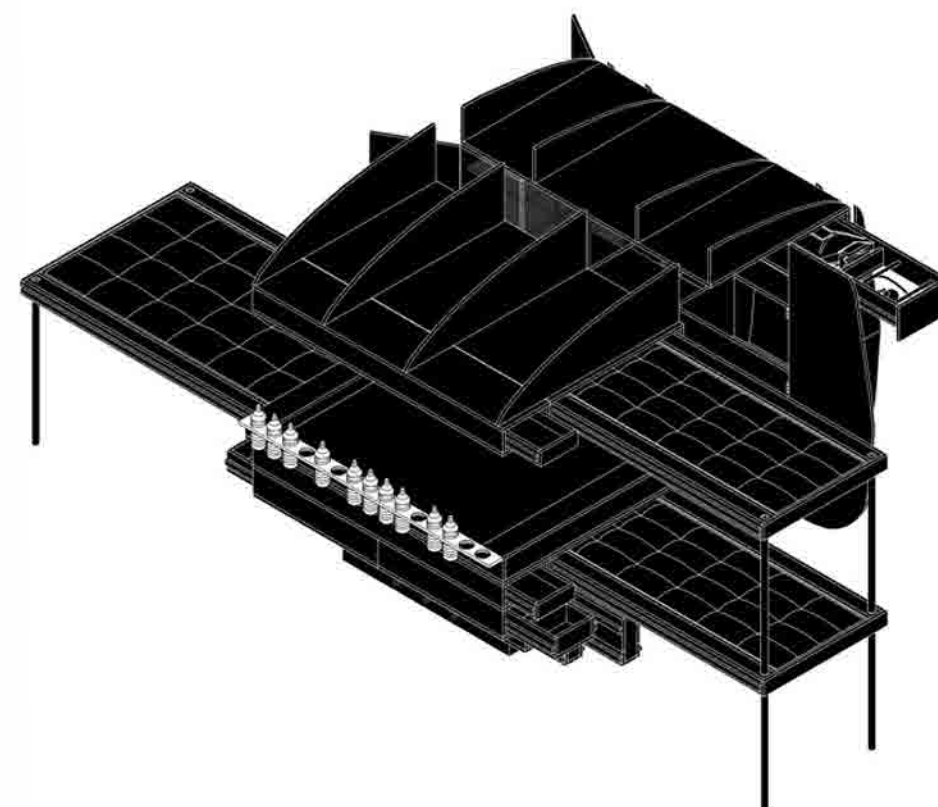
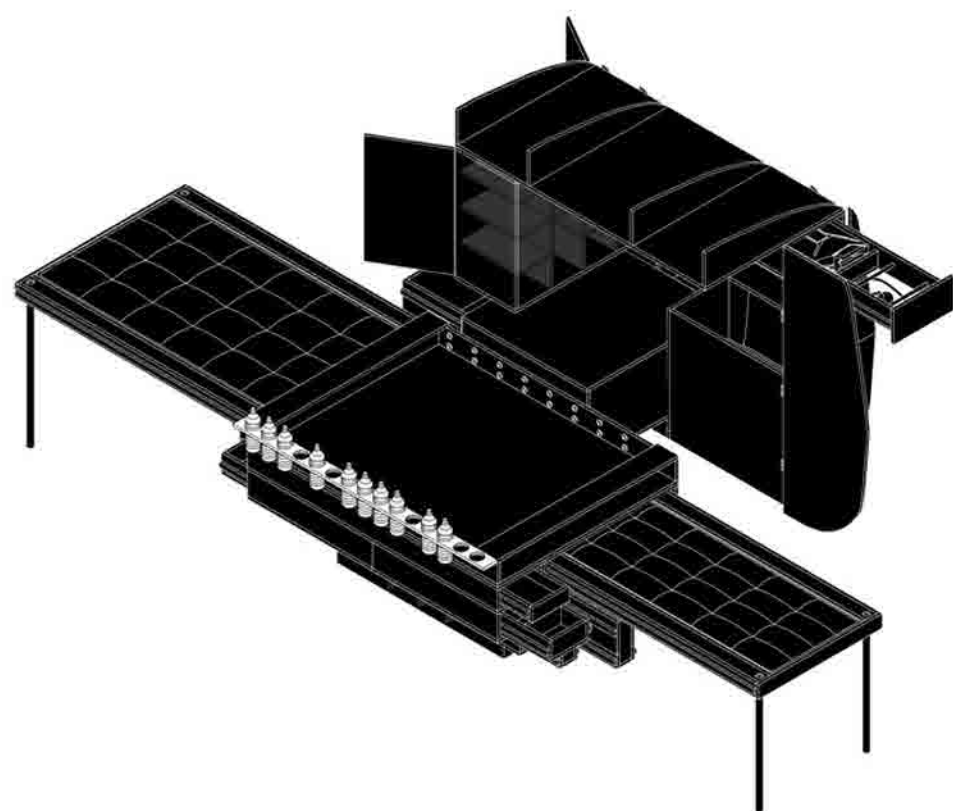
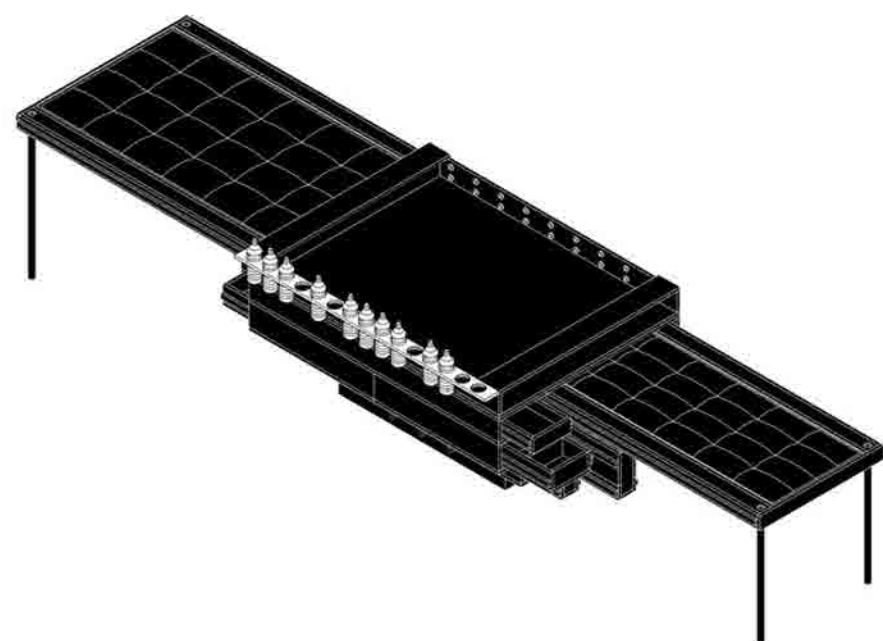
<http://www.saidbelmir.com/portfolio/vintage-caravane-transformation/>

DESCRIPTION

In this project, the request was from a family of four persons (the parents and two children), and they wished to edit their old caravane to do camping. First, the caravane is obviously too small to receive four beds, plus adding a kitchen, a shower, and furnitures to put clothes and food. Also, each equipment had to be easy to use, stand alone, and everything had to be usable in same time with an easy access. Last obligation, the caravane had to conserve its native frame to ensure its stability and solidity.

So the proposition was to think out the box and see the caravane like a big box with many drawers. This way, we don't live inside the caravane, we live around it. Each drawer has a stand alone function, and it can be used easily by anyone. That lets many combinations to be discovered by the users.





Egg Project

CATEGORY

Design
Hi-tech
Programmation
Cultural mediation
Heritage promotion
Louvre Lens Vallée
Orange Nord Innovation

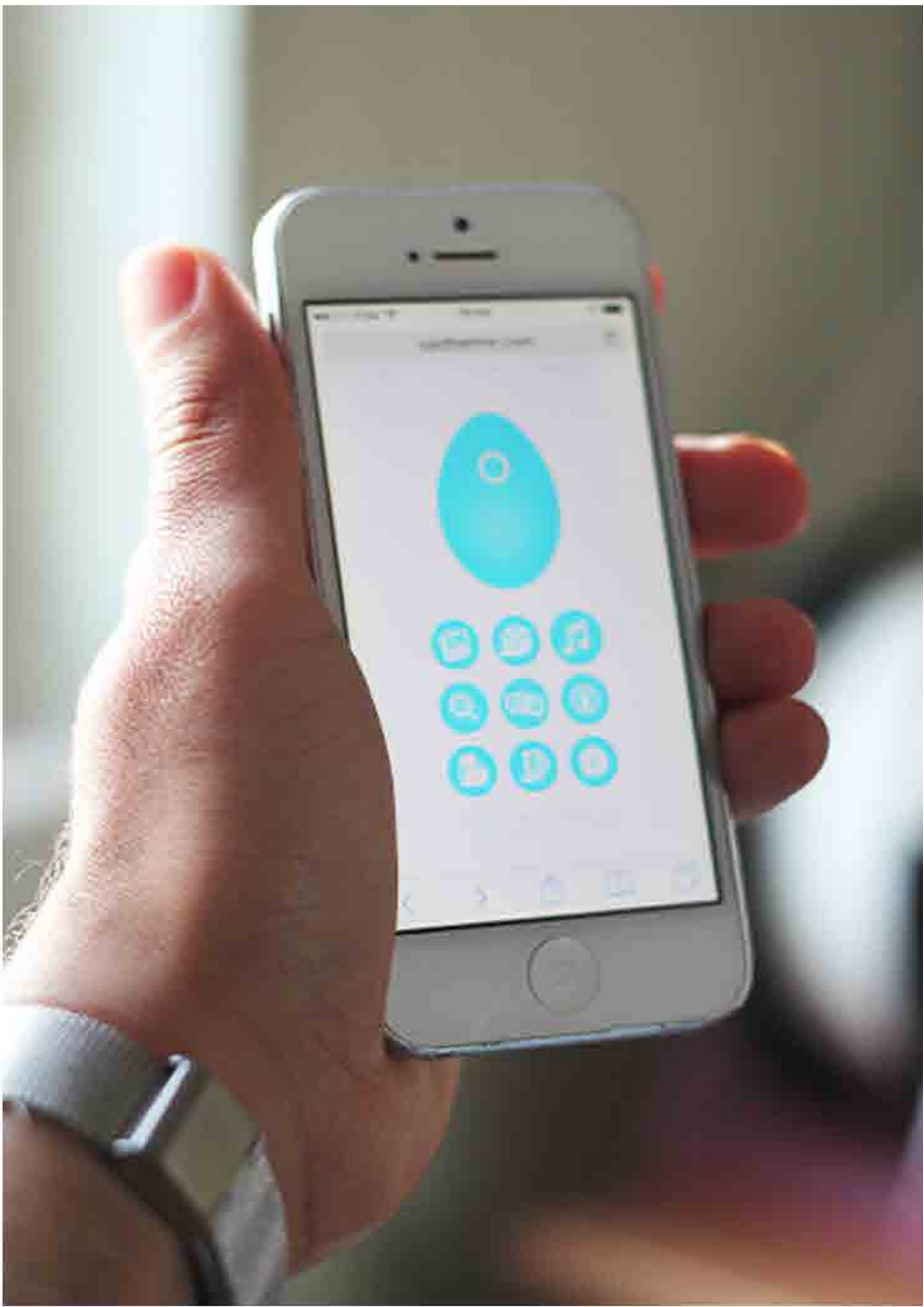
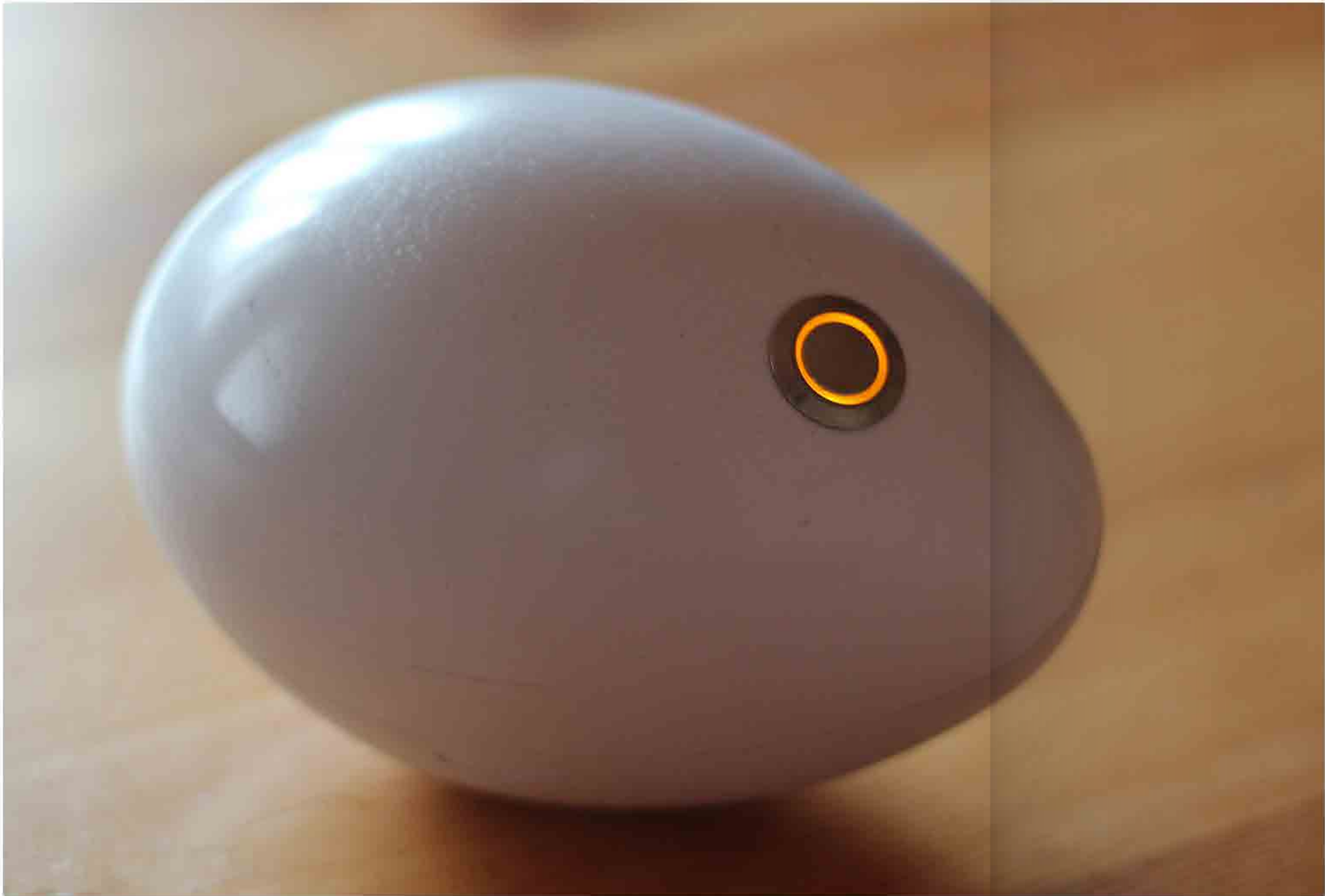
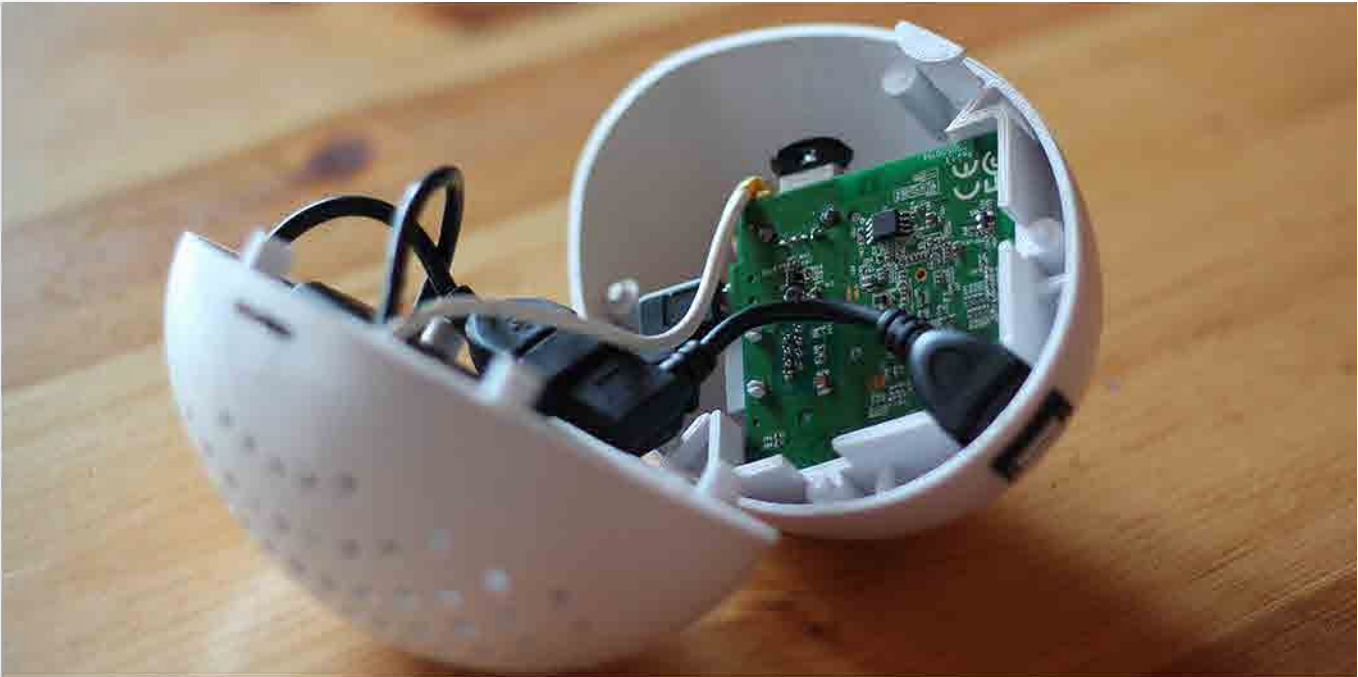
MORE INFOS

contact@saidbelmir.com

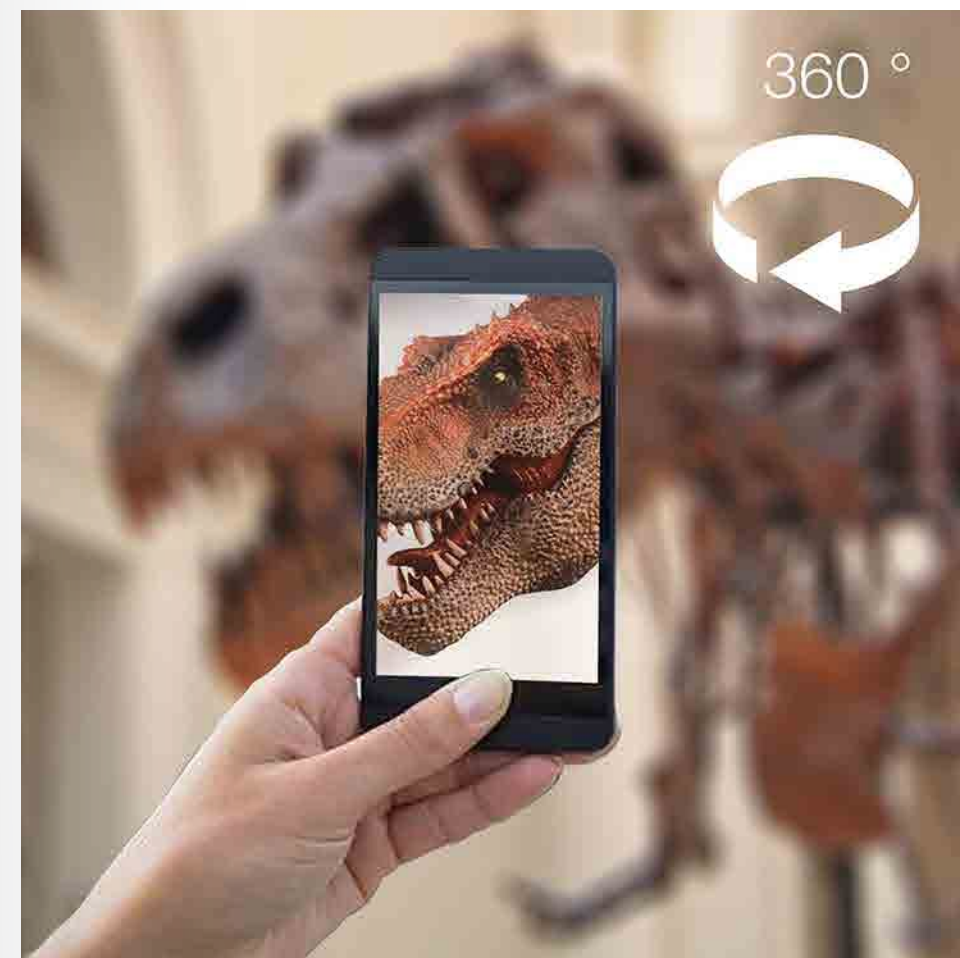
DESCRIPTION

Most cities have a great history and despite a lot of pictures, the presence of an architectural, or artistic heritage, it's difficult today for them to communicate their story. How then can we spread the knowledge that a city has to offer us, in the most pleasant and the easiest way ? For all these cities facing this problematic, Egg is a hi-tech device with a great potential of cultural mediation.

Relying on a vast hotspots network, cultural heritage has never been so easy to access to townspeople and visitors. Moreover this network turns the cultural heritages into attractive poles, interconnecting monuments each others and directing people in their discovery of the city. This new way of exploring the history of a city can open new tourist promotion prospects.



Egg Project



To the left :

Use your device as a time travel machine and go back thousands years. The tyrannosaurus turns in flesh through your screen by overlaying real and virtual dimensions. You can watch the animal from all angles along the perimeter described on the ground.

Below:

With the same process described above, discover the ravages of the First World War on the Heroes Square in Arras, in 360° through your device. You can push the immersion experience further by using a VR headset.



Supercars Liveries

CATEGORY

Design
Automobile
Graphism
Ferrari
Bentley

DESCRIPTION

In collaboration with the Ferrari racer Florian Merckx, I've got the opportunity to express my graphic skills by making liveries for Ferrari and Bentley Motorsports. So I've worked for many racers around the world, running for prestigious competitions as the Ferrari Challenge, GT Asia Series, Total 24h of Spa, and Blancpain GT Series.

I've mainly used Blender, Photoshop and Vray to do these works. In this page, please find the last ones I've done : a livery on the Arai GP6 – RC helmet, for the belgian racer Wolfgang Reip, from Bentley Motorsports. and a livery on the Ferrari 488 GT3 for the singaporean racer David Tjiptobiantoro from T2 MotorSports.

MORE INFOS

<http://www.saidbelmir.com/portfolio/supercars-liveries/>



Sketching

CATEGORY

Architecture
pencil
hand sketching

MORE INFOS

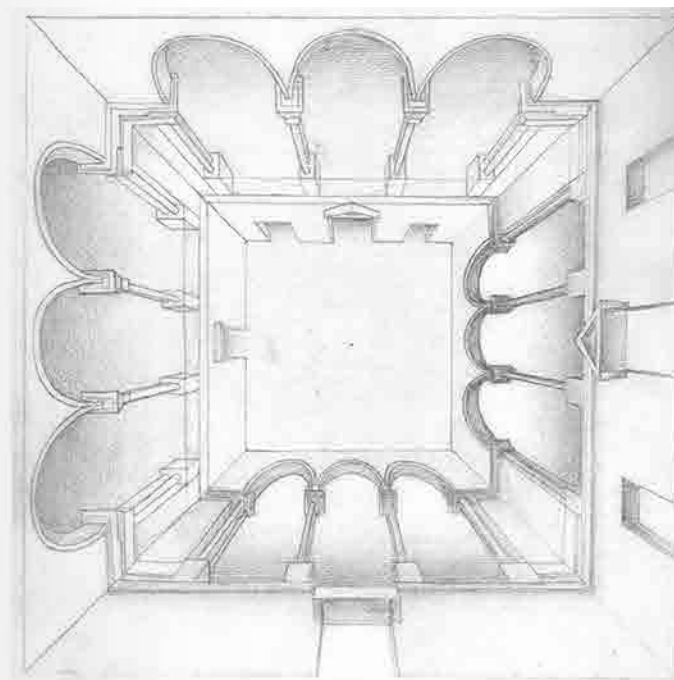
<http://www.saidbelmir.com/portfolio/drawings/>

DESCRIPTION

On this page you will find some realizations from my sketchbook. below left, it's inside the Gothic church of Sablon in Brussels. Below right, an external view of a Gothic church in Lille.

Top right, two opposing views of a corner of the main gallery of the Beaux Arts Museum of Bruxelles, inspired by the works of M.C. Escher. Finally on the far right, a small monkey sculpture placed on a fountain close to the elevator of the Marrolles in Brussels.

More I did sketches, more I took pleasure to express the volumes and reliefs by an advanced work of light and shadow.

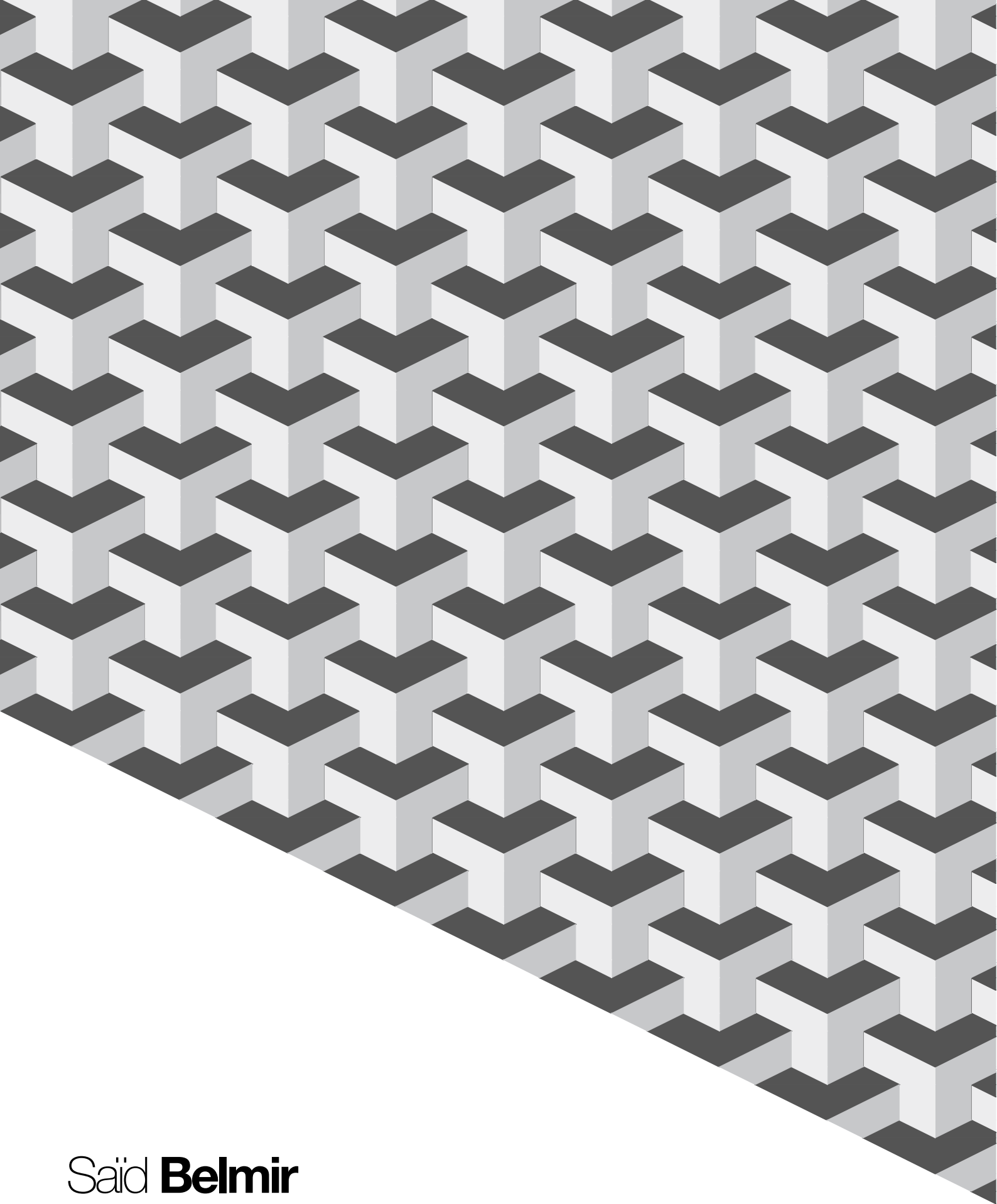


Thank you

for having checked my portfolio. Feel free to visit the online version on: **www.saidbelmir.com** to find more media files and interactivity with the visitor. For further informations, please contact me by mail to the following address: **contact@saidbelmir.com** or by phone **+33 7 82 81 09 04**.

Saïd Belmir

A stylized, handwritten signature in white ink, appearing to read 'Saïd', with a long, sweeping horizontal stroke extending to the right.



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